

# Plug-and-Play Sanitization for TFHE

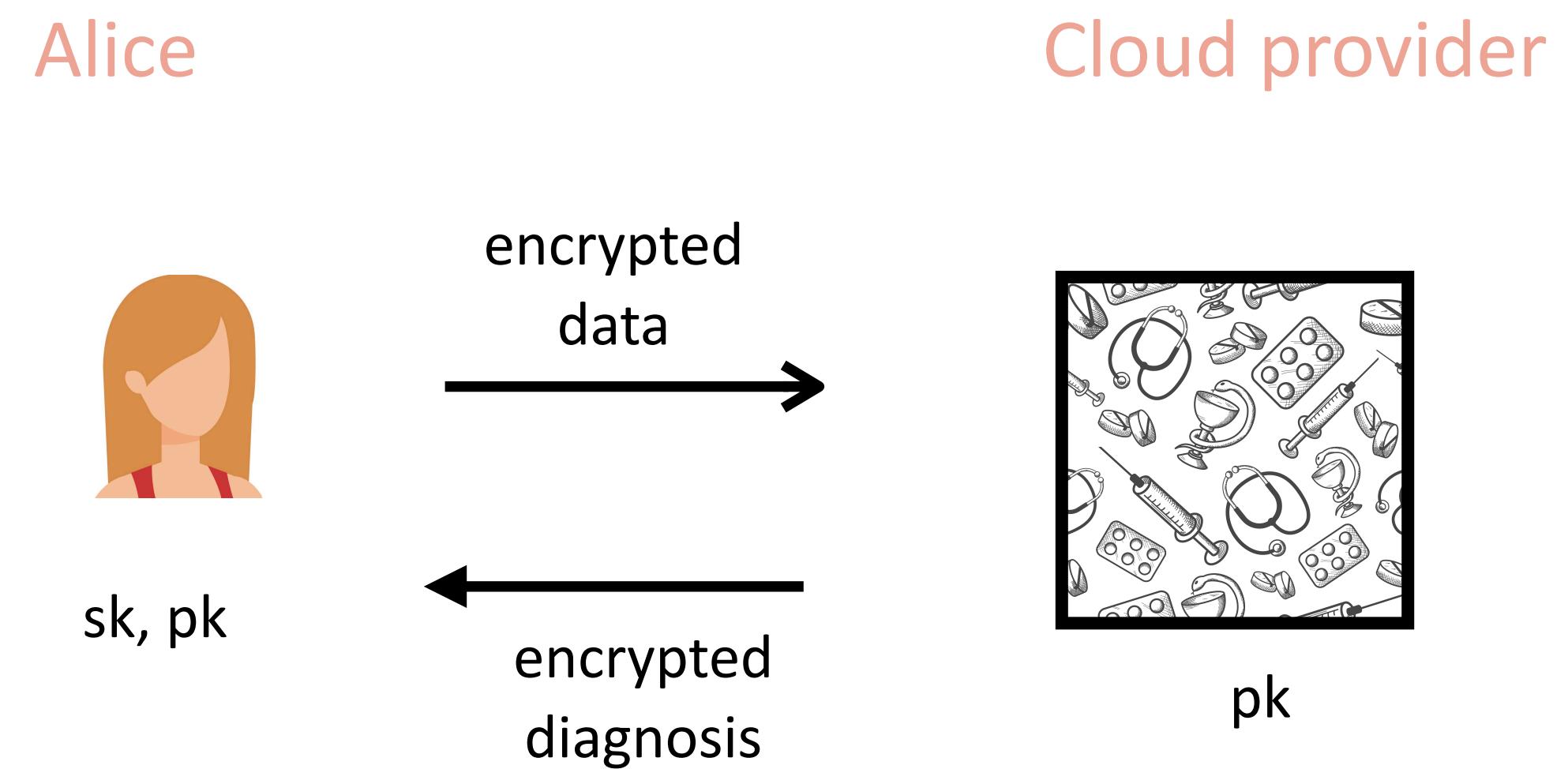
Florian Bourse and Malika Izabachène

(Independent Scholar)

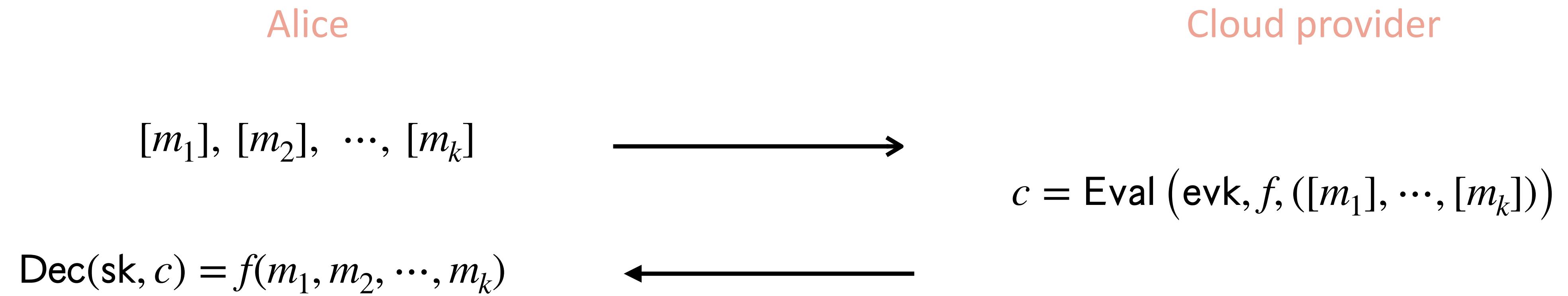
(Cosmian)

Séminaire C2, 7 octobre 2022

# Privacy preserving diagnosis

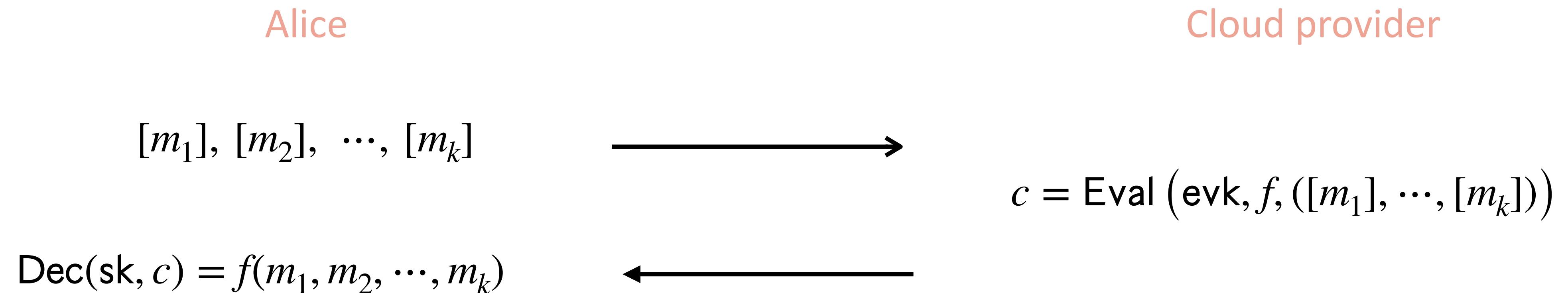


# Fully Homomorphic Encryption (FHE)



**Message privacy:** Alice's messages are kept unknown to the cloud provider.

# Fully Homomorphic Encryption (FHE)



1. **Message privacy:** Alice messages are kept unknown to the cloud provider.
2. **Circuit privacy:**  $\text{Eval}$  reveals nothing about  $f$ , except  $f(m_1, m_2, \dots, m_k)$ , even knowing  $\text{sk}$

*Example:  $f$  is an algorithm from which a service provider makes profit and needs to be protected.*

# Outline

- Definitions
- Circuit privacy and sanitization
- Previous approaches
- TFHE bootstrapping
- Sanitizing TFHE

# Fully Homomorphic Encryption

- $\text{KeyGen}(1^\lambda)$ :  $\text{evk}, \text{sk}$
- $\text{Enc}(\text{sk}, \mu)$ :  $c$  (also, written as  $[\mu]$  in this talk)
- $\text{Dec}(\text{sk}, c) : \mu$
- $\text{Eval}(\text{evk}, f, [\mu_1], \dots, [\mu_k]) = c$

# Fully Homomorphic Encryption

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  - $\text{Dec}(\text{sk}, c) : \mu$
  - $\text{Eval}(\text{evk}, f, [\mu_1], \dots, [\mu_k]) = c$
- Correctness:
- 1) if  $c = \text{Enc}(\text{sk}, \mu)$ ,  $\text{Dec}(\text{sk}, c) = \mu$ ;
  - 2) if  $c = \text{Eval}(\text{evk}, f, [\mu_1], \dots, [\mu_k])$ ,  $\text{Dec}(\text{sk}, c) = f(\mu_1, \dots, \mu_k)$

# FHE ciphertexts (noisy ciphertexts)



$$[m_0] + [m_1] \longrightarrow [m_0 \oplus m_1]$$



?



$$[m_0] \times [m_1] \longrightarrow [m_0 \wedge m_1]$$

# Noise management

## Level Mode

- circuit depth  $d$  known in advance
- set the parameters relatively to  $d$
- bounded number of operations

## Bootstrapped Mode

- depth circuit can set dynamically
- unlimited depth
- flexibility: bootstrap (set of) gate(s) by gate.

## Bootstrapping, [Gentry09]

Let  $[m] = \text{Encrypt}(sk, m)$ ,  $\text{Decrypt}(sk, [m]) = m$

Define  $\text{Decrypt}_{[m]}(.) = \text{Decrypt}(. , [m])$

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## Bootstrapping, [Gentry09]

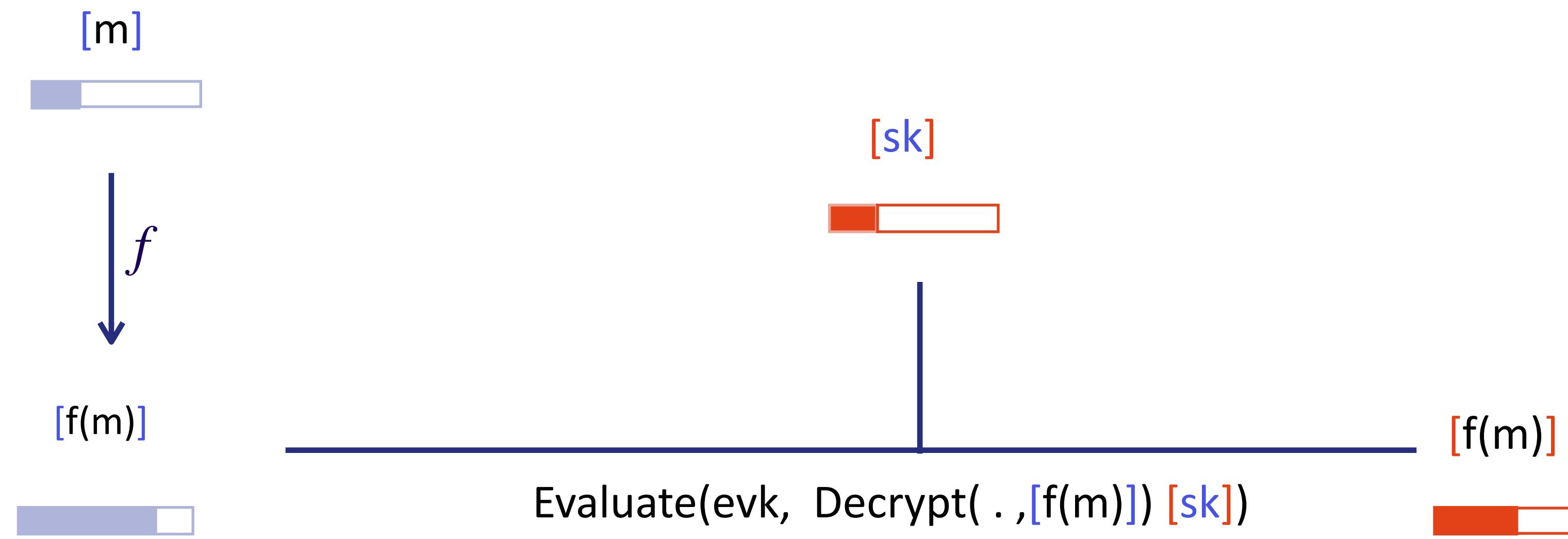
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$\text{Decrypt}_{[m]}([sk]) = \text{Decrypt}([sk], [m]) = [m]$

# Bootstrapping noise growth, [Gentry09]



# GSW encryption

[GSW13] Homomorphic encryption from learning with errors: Conceptually-simpler, asymptotically-faster, attribute-based. Crypto2013.

$$\text{GSW}_{\mathbf{s}}(m) = (\mathbf{A} \mid \mathbf{s}\mathbf{A} + \mathbf{e}) + m\mathbf{G} \in \mathbb{Z}_q^{n\ell \times n}$$

$$q = 2^\ell, \quad \mathbf{G}^t = \begin{pmatrix} 1 & 2 & \dots & 2^{\ell-1} & 0 & & \dots & & & 0 \\ 0 & \dots & 0 & 1 & 2 & \dots & 2^{\ell-1} & 0 & \dots & 0 \\ \vdots & & & & & & & \ddots & & \vdots \\ 0 & \dots & & \dots & & & & 0 & 1 & 2 & \dots & 2^{\ell-1} \end{pmatrix}$$

Decomposition

For all  $V$ ,  $\mathbf{G}^{-1}(V) \in \mathbb{Z}^{n\ell \times n\ell}$  is small and  $\mathbf{G}^{-1}(V) \cdot \mathbf{G} = V$

Addition

$$C_1 + C_2 = (\mathbf{A}_1 + \mathbf{A}_2 \mid \mathbf{s}(\mathbf{A}_1 + \mathbf{A}_2) + \mathbf{e}_1 + \mathbf{e}_2) + m_1\mathbf{G} + m_2\mathbf{G}$$

Product

$$\mathbf{G}^{-1}(C_2) \cdot C_1$$

## GSW encryption

$$C_1 = (\mathbf{A}_1 \mid \mathbf{s}\mathbf{A}_1 + \mathbf{e}_1) + \mu_1 \mathbf{G}$$

$$C_2 = (\mathbf{A}_2 \mid \mathbf{s}\mathbf{A}_2 + \mathbf{e}_2) + \mu_2 \mathbf{G}$$

Given  $\mathbf{s}$  and a ciphertext  $C$ , one can distinguish  $C_1 + C_2$  from  $\mathbf{G}^{-1}(C_1) \cdot C_1$ ;

and also recover (1,2) or (1,1);

# Sanitization

$\mathcal{C}_\mu$  : all the ciphertexts that decrypt to  $\mu$

$\mathcal{C}_{\mu,s}$  :  $C, C' \in \mathcal{C}_{\mu,s}$   $\Delta((\text{pk}_s, C, (\text{pk}, \text{sk})), (\text{pk}_s, C', (\text{pk}, \text{sk}))) < \text{negl}(n)$



# Sanitization

$\mathcal{C}_\mu$  : set of all the ciphertexts that decrypt to  $\mu$

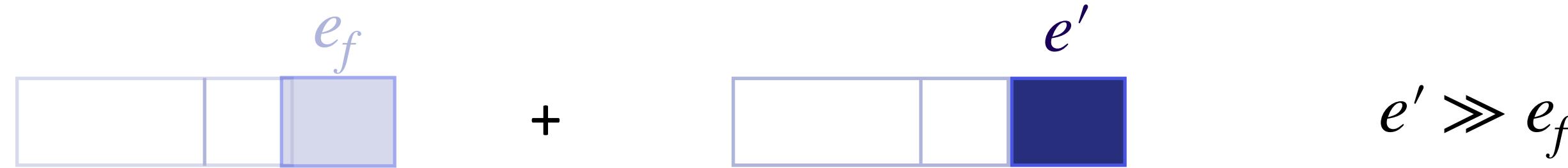
A Sanitize algorithm is a PPT algorithm s.t.:

- 1) For all ciphertext  $C \in \mathcal{C}_\mu$ ,  $\text{Sanitize}(\text{pk}_s, C) \in \mathcal{C}_\mu$
- 2)  $\exists \text{ Sim}$  s.t for any  $\mu$ ,  $C \in \mathcal{C}_\mu$ ,  $(\text{Sim}(1^\lambda, \text{pk}_s, \mu), \text{sk}) \approx_s (\text{Sanitize}(\text{pk}_s, C), \text{sk})$

# Noise flooding, [Gentry09]

$$C_f = \text{Eval}(\text{evk}, f, C_1, \dots, C_k)$$

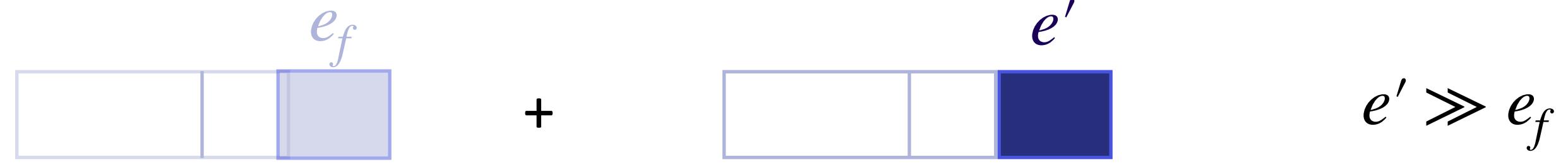
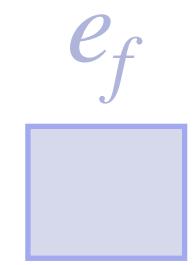
$e_f$



- Add super-polynomial noise  $\rightarrow$  large modulus
  - FHE must support large noise
  - strong LWE assumption

# Noise flooding, [Gentry09]

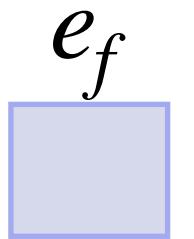
$$C_f = \text{Eval}(\text{evk}, f, C_1, \dots, C_k)$$



+ Randomization step

# Soak-and-spin-and-repeat, [DS16]

$$C_f = \text{Eval}(\text{evk}, f, C_1, \dots, C_k)$$



① Randomization step :

$$\begin{array}{c} e_f \\ \boxed{\phantom{0}} \mid \boxed{\phantom{0}} \mid \boxed{\textcolor{lightblue}{\square}} \\ C_f \end{array}$$

$$\begin{array}{c} e' \approx e_f \\ \boxed{\phantom{0}} \mid \boxed{\phantom{0}} \mid \boxed{\textcolor{lightblue}{\square}} \\ = \end{array}$$

$$\begin{array}{c} \\ \boxed{\phantom{0}} \mid \boxed{\phantom{0}} \mid \boxed{\textcolor{lightblue}{\square}} \\ C \end{array}$$

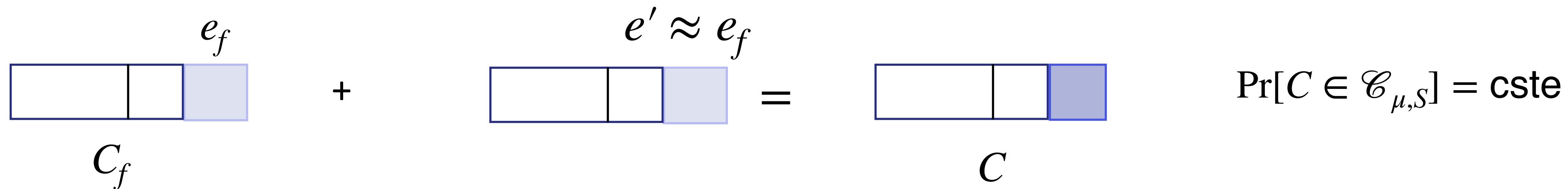
$$\Pr[C \in \mathcal{C}_{\mu,S}] = \text{cste}$$

# Soak-and-spin-and-repeat, [DS16]

$$C_f = \text{Eval}(\text{evk}, f, C_1, \dots, C_k)$$

$e_f$

① Randomization step :



③ repeat

② Refreshing step (bootstrapping)

- requires bootstrapping (circular security)
- parameters should be adapted for correctness

# Circuit-private Branching Program, [BdMW16]

$$C_f = \text{Eval}(\text{evk}, f, C_1, \dots, C_k)$$

GSW encryption scheme

Branching Program evaluation

# Circuit-private Branching Program, [BdMW16]

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Branching Program evaluation

GSW encryption scheme

$$C_f = e_f + e' + G^{-1}(.)$$


# Our approach

1. One invocation of the bootstrapping
2. Branching Program evaluation inside the bootstrapping ([BdMW16] over rings)
3. Analyzing the noise
4. Randomization amplification

## **R(LWE), R(GSW) encryptions and homomorphic operations**

# Noisy encoding

- Message space =  $\mathbb{Z}_t, t = 2$

- Ciphertext space =  $\mathbb{Z}_q, q = 2^3$

- message  $m \in \mathbb{Z}_t$   $\Delta = \lfloor \frac{q}{t} \rfloor$

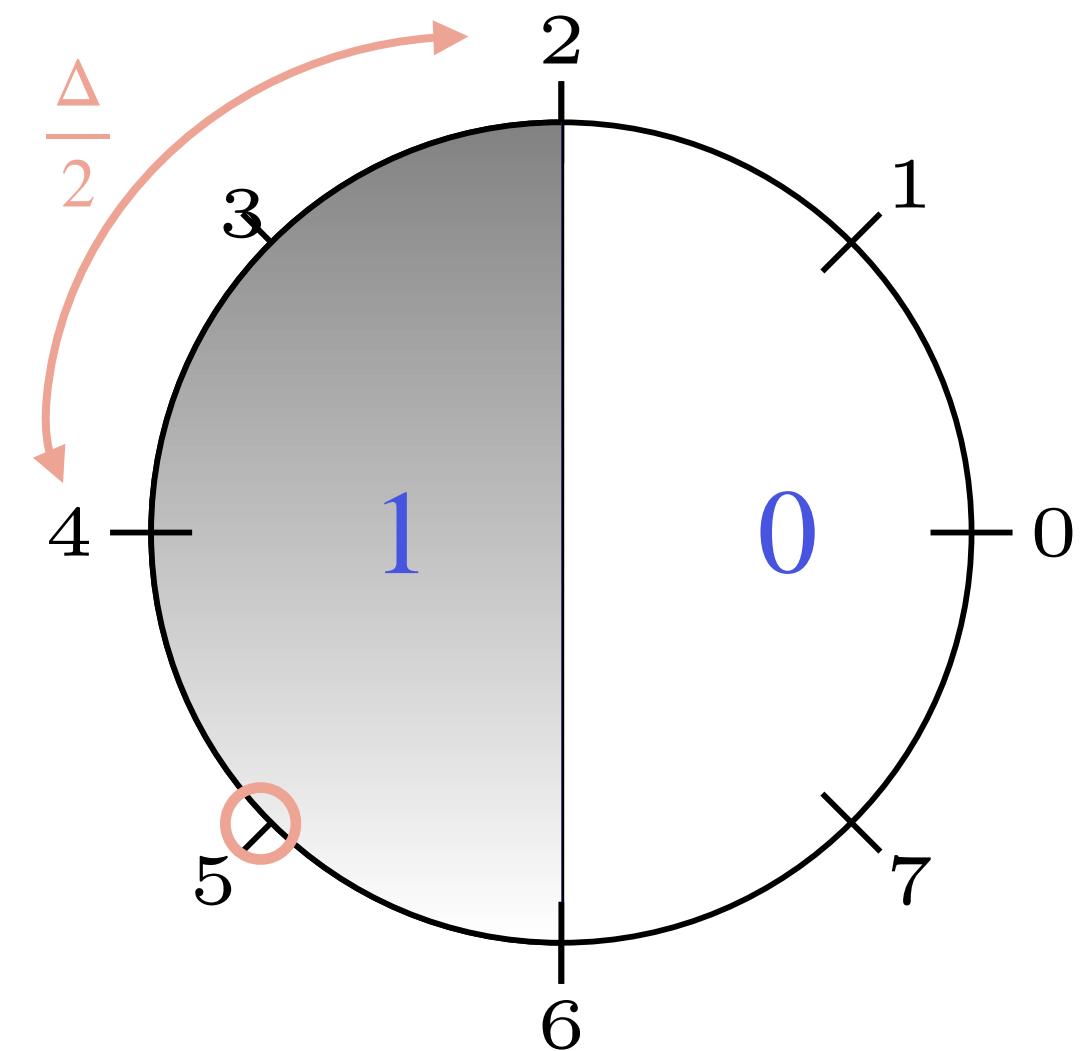
encode\*

encoding of  $m$ :  $\mu = \Delta \cdot 1 = 4$

noisy encoding of  $m$ :  $\mu^* = \mu + e = 4 + 1 = 5$

decode

decode  $\bar{\mu}^*$  by rescaling and rounding:  $\mu = \lfloor \frac{\mu^*}{\Delta} \rfloor$



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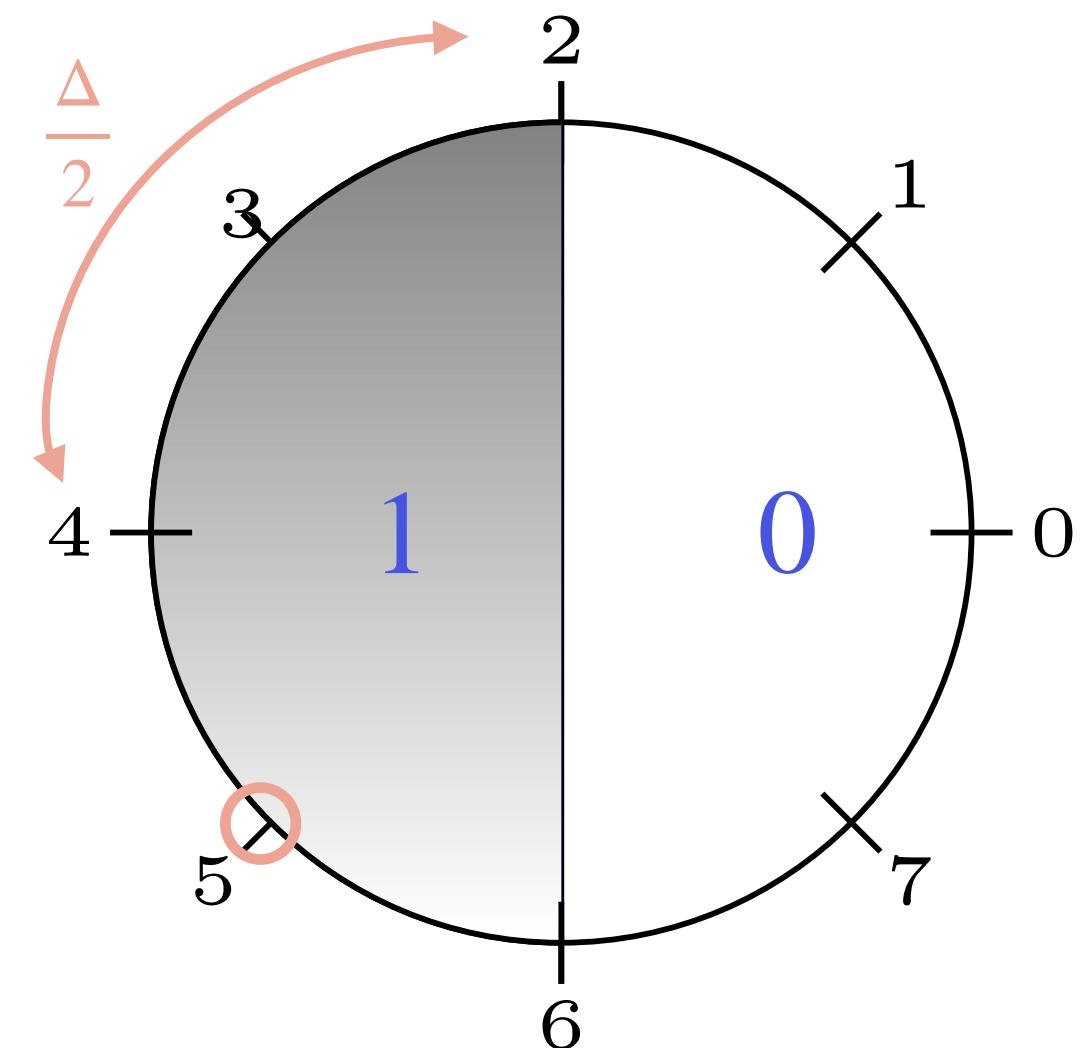
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decode  $\bar{\mu}^*$  by rescaling and rounding:  $\mu = \lfloor \frac{\mu^*}{\Delta} \rfloor$

Other possible message space :  
• discretised torus elements  
• {0,1} message space, ...



# LWE encryption

## Encryption

secret  $\mathbf{s} = (s_1, \dots, s_n) \in \mathbb{Z}_q^n$ ,  $m$  is a message in  $\mathbb{Z}_t$ ,  $\Delta = \lfloor \frac{q}{t} \rfloor$ ,  $\mu^\star = \Delta m + e$ ,

$$\text{LWE}_s(m) = (\mathbf{a}, b = \sum_i a_i s_i + \mu^\star) \in \mathbb{Z}_q^n \times \mathbb{Z}_q,$$

where  $\mathbf{a}$  is random in  $\mathbb{Z}_q^n$ ,  $e$  is a discrete Gaussian of stdev  $\sigma$  (and variance  $\sigma^2$ )

## Decryption

$$1) \text{ compute : } \bar{\mu}^\star = b - \sum_i a_i s_i = \Delta m + e$$

$$2) \text{ decode the noisy encoding : } \lfloor \frac{\bar{\mu}^\star}{\Delta} \rfloor$$

$q := 2^\ell$  or products of primes

$N$  power of 2

$\mathbb{Z}[X] := \mathbb{Z}(X) \bmod X^N + 1$

$\mathbb{Z}_q[X] := \mathbb{Z}_q(X) \bmod X^N + 1$

## RingLWE encryption

### Encryption

$$m(X) \in \mathbb{Z}[X]$$

$$s(X) = s_0 + s_1X + \cdots + s_{N-1}X^{N-1} \text{ with } s_i \in \{0,1\}$$

$$a(X)$$

$a_{N-1}$	...	$a_0$
-----------	-----	-------

$$b(X) = a(X) \cdot s(X) + \Delta \cdot m(X) + e(X)$$

$b_{N-1}$	...	$b_0$
-----------	-----	-------

### Decryption

1 compute  $\text{encode}^*(m(X)) = b(X) - a(X)s(X) = \Delta \cdot m(X) + e(X)$

2 round the result :  $\lfloor \frac{\Delta \cdot m(X) + e(X)}{\Delta} \rfloor$

$q := 2^\ell$  or products of primes

$N$  power of 2

$\mathbb{Z}[X] := \mathbb{Z}(X) \bmod X^N + 1$

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## RingGSW encryption

### Encryption

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$$s(X) = s_0 + s_1 X + \cdots + s_{N-1} X^{N-1} \text{ with } s_i \in \{0,1\}$$

$$\text{RGSW}(s(X), m(X)) := \underbrace{\begin{bmatrix} a_1(X) & a_1(X) \cdot s(X) + e_1(X) \\ \vdots & \vdots \\ a_\ell(X) & a_\ell(X) \cdot s(X) + e_\ell(X) \\ a'_1(X) & a'_1(X) \cdot s(X) + e'_1(X) \\ \vdots & \vdots \\ a'_\ell(X) & a'_\ell(X) \cdot s(X) + e'_\ell(X) \end{bmatrix}}_{\text{RLWE}(s(X), \mathbf{0})} + m(X) \cdot \underbrace{\begin{bmatrix} 1 & 0 \\ \vdots & \vdots \\ 2^{\ell-1} & 0 \\ 0 & 1 \\ \vdots & \vdots \\ 0 & 2^{\ell-1} \end{bmatrix}}_{\mathbf{G}}$$

# RingGSW encryption

Addition

multiplication by a small constant

internal multiplication

$$\frac{C_1}{\text{RGSW}(s(X), m_1(X))} \times \frac{C_2}{\text{RGSW}(s(X), m_2(X))} = \overbrace{\mathbf{G}^{-1}(C_1)}^{\in R^{2\ell \times 2}} \times C_2$$

$$= \text{RGSW}(s(X), m_1(X) \cdot m_2(X))$$

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$$\frac{B'}{\overbrace{\text{RGSW}(s(X), m_1(X))}^{C_1}} \odot \frac{B}{\overbrace{\text{RLWE}(s(X), m_2(X))}^{C_2}} = \mathbf{G}^{-1}(C_2) \cdot C_1$$

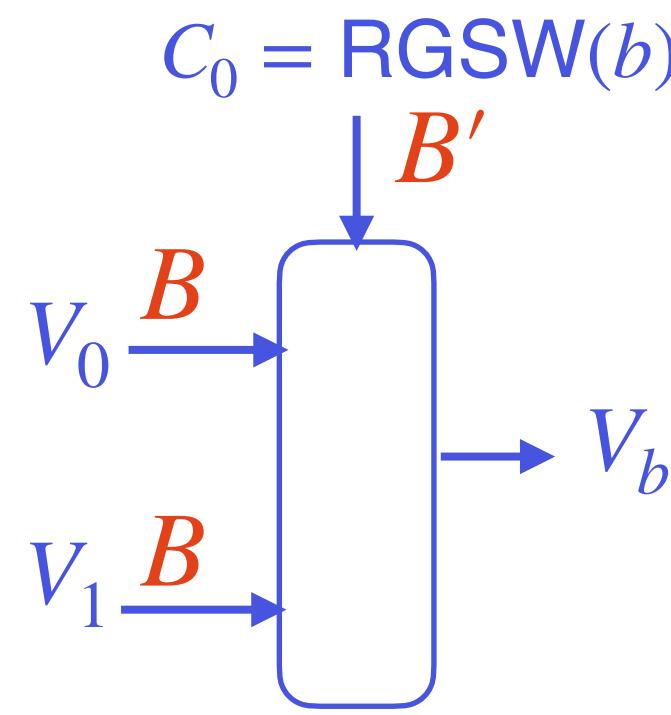
$$O(B') + |m_1(X)|_1 B$$

$$\dots = \text{RLWE}(s(X), m_1(X) \cdot m_2(X))$$

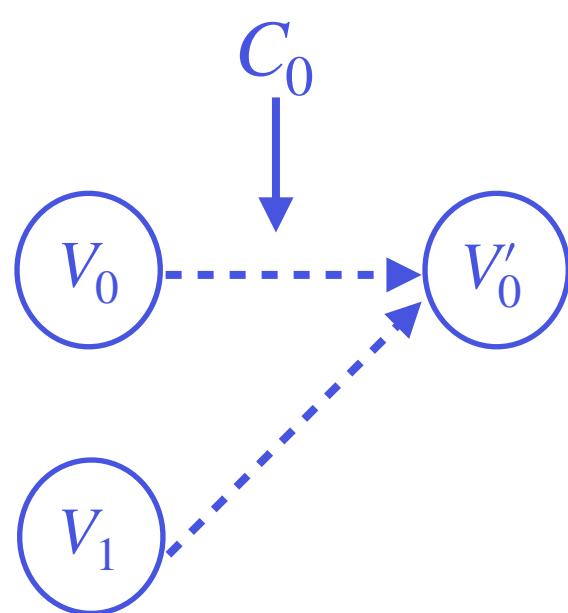
## Controlled MUX gate

$$\text{MUX}(b_0, v_0, v'_0) = v'_0 + b_0(v_0 - v'_0), \quad b_0 \in \{0, 1\}$$

# Controlled MUX gate



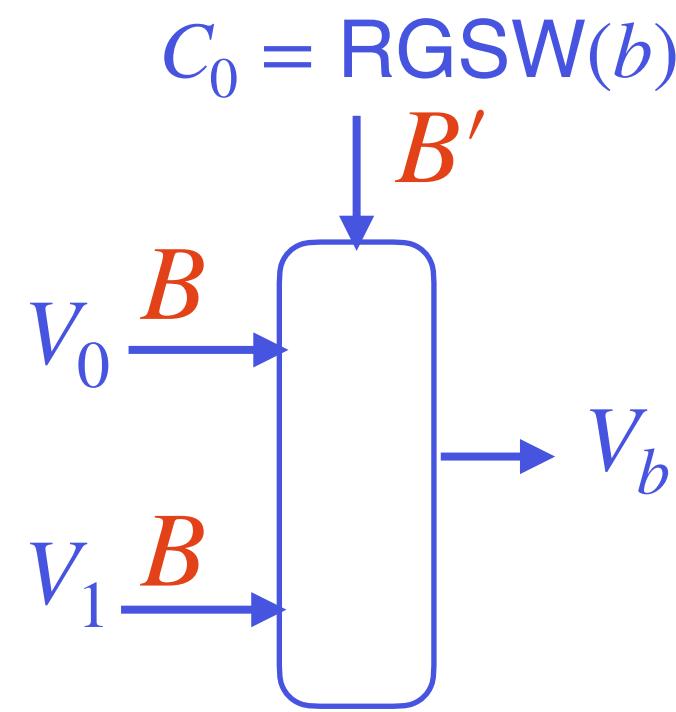
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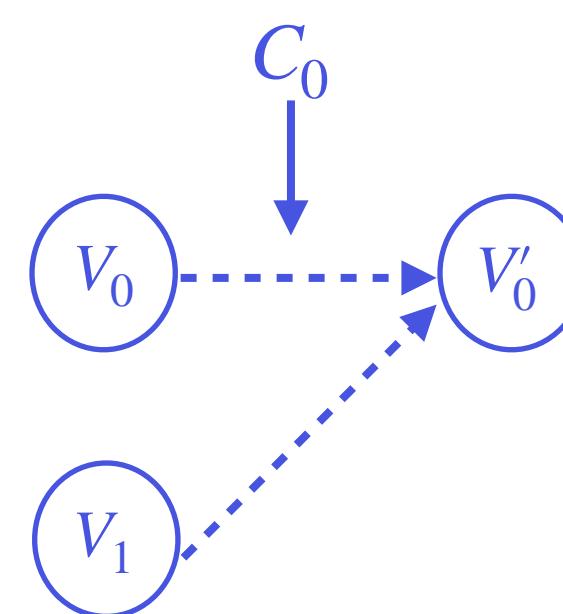
$$V_t := \text{RLWE}(s(X), v_t)$$

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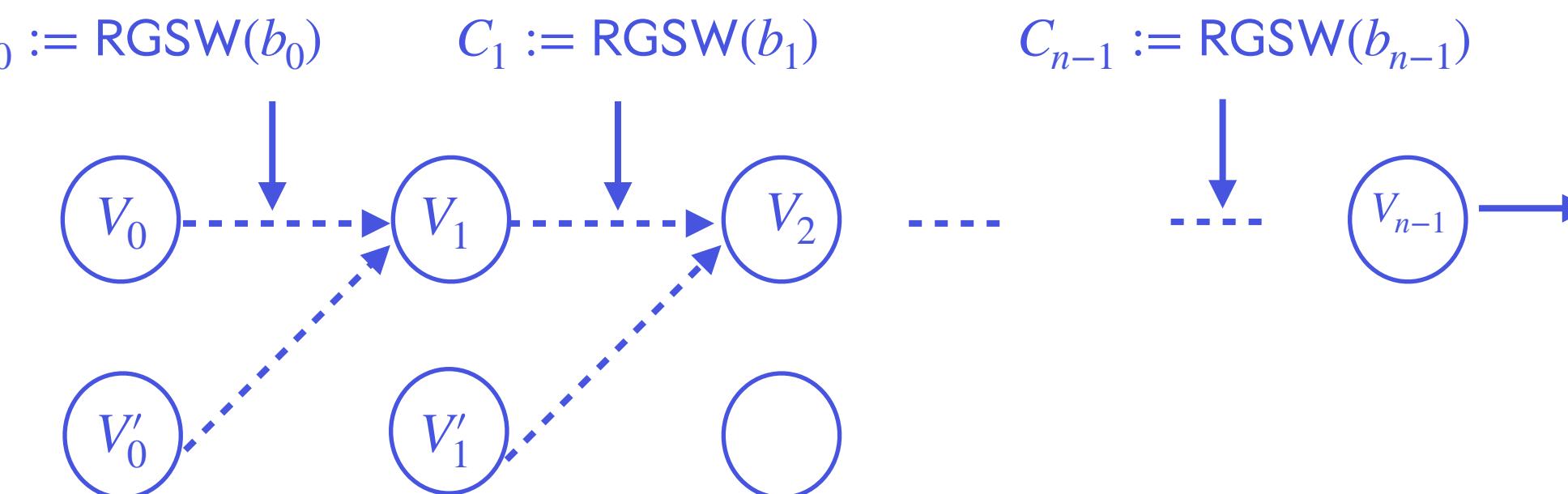


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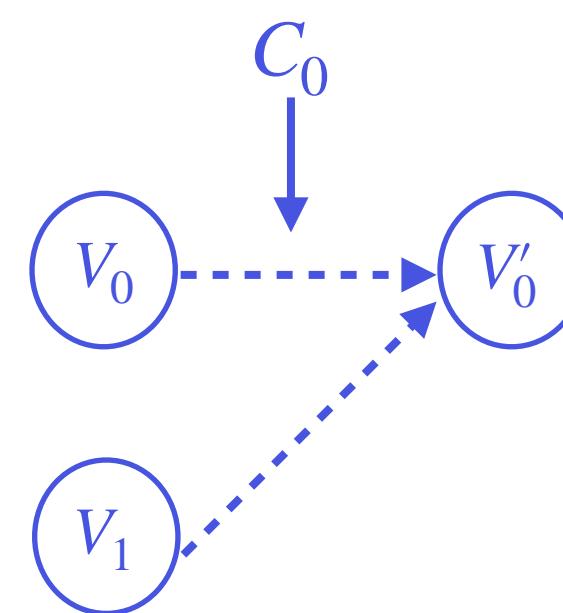
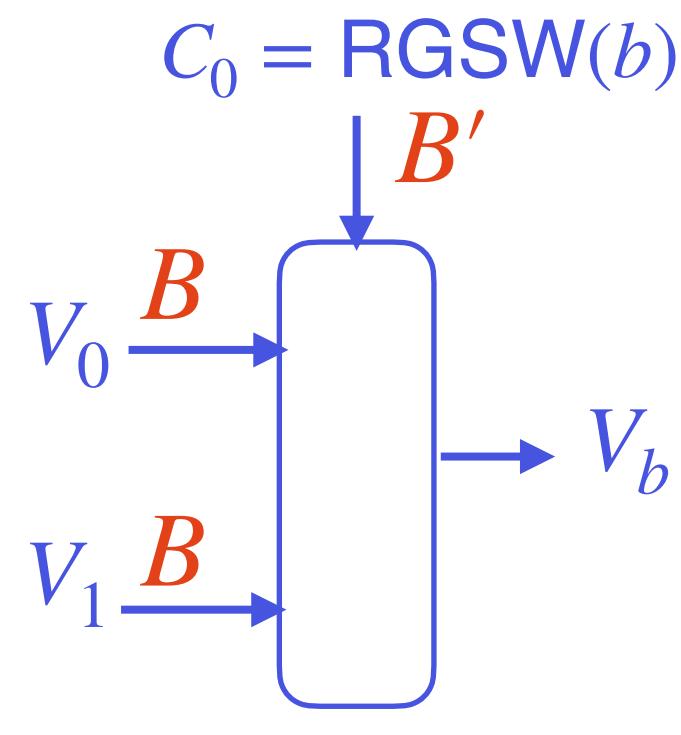
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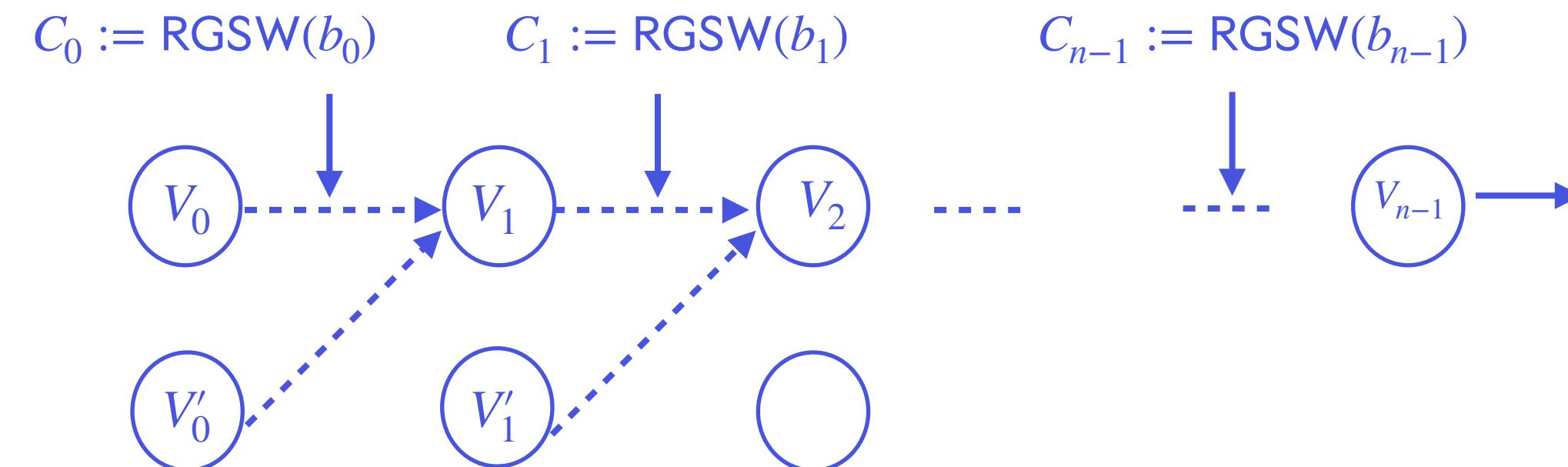
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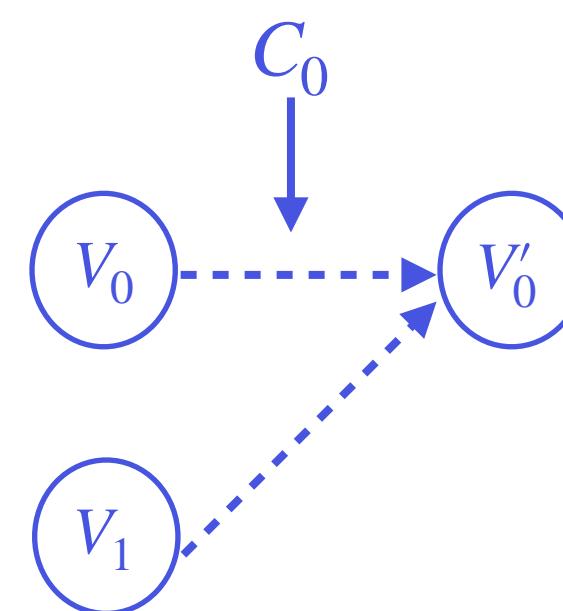
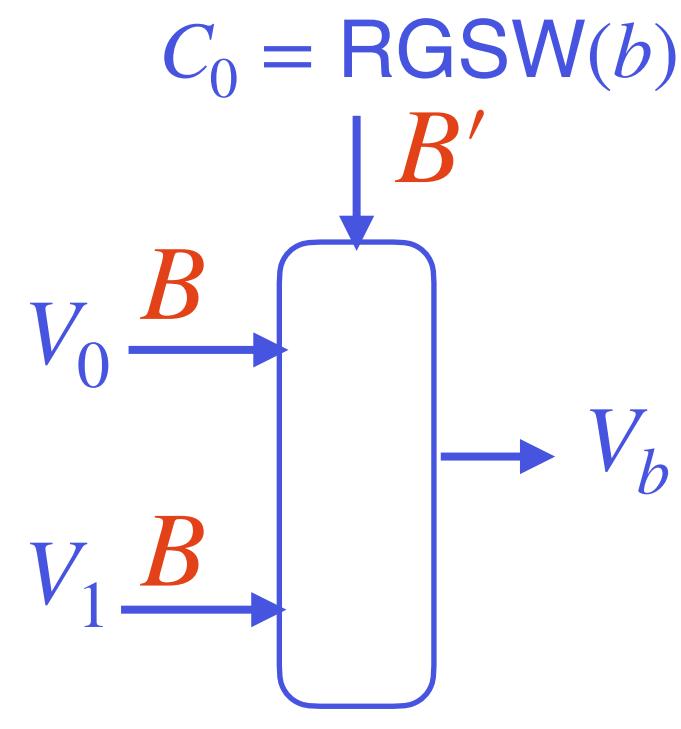
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$$\begin{aligned} V_t &= V_{t-1} + C_{t-1} \odot (V_{t-1} - V'_{t-1}) \\ &= V_{t-1} + \mathbf{G}^{-1}(V_{t-1} - V'_{t-1}) \cdot C_{t-1} \end{aligned}$$



# Controlled MUX gate

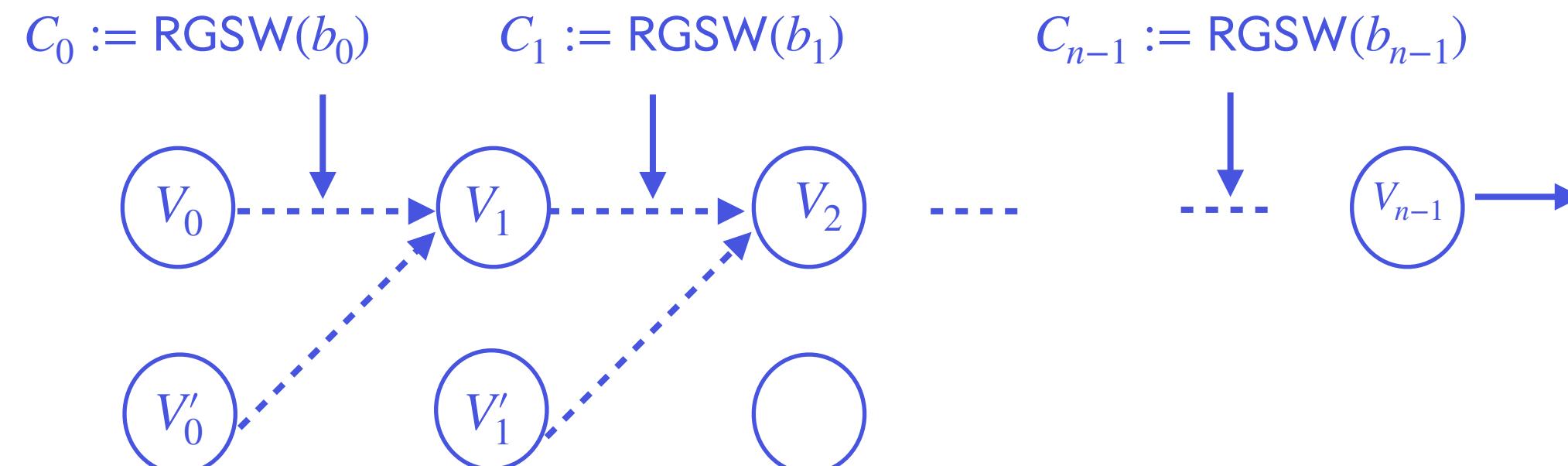
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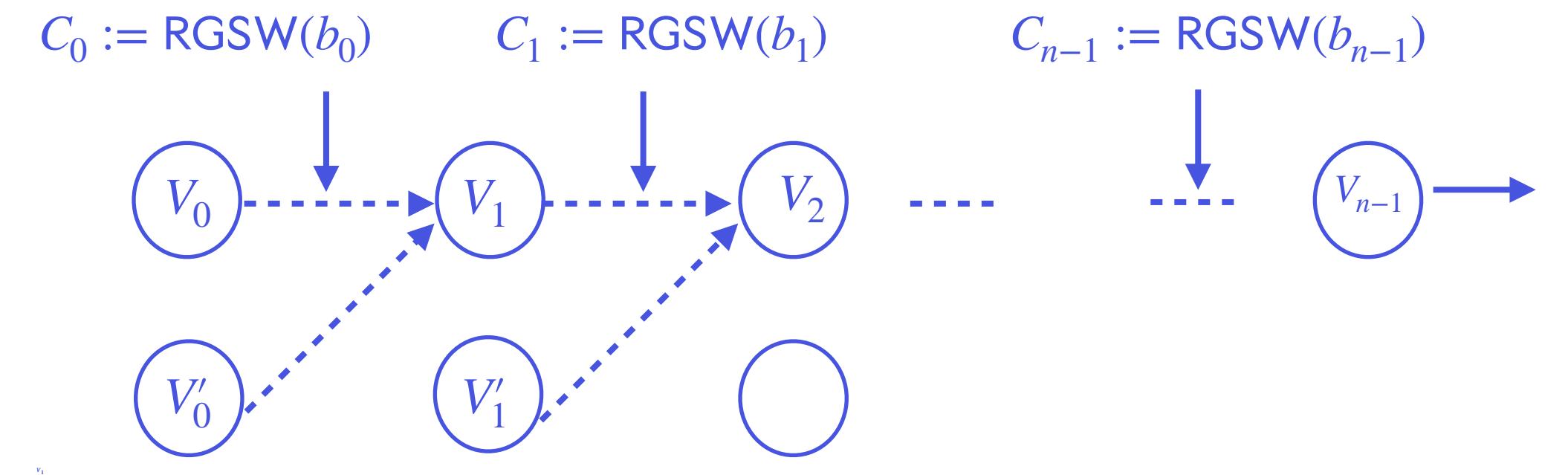
# Circuit-private BP-like evaluation, [BdMW16]

$$\text{MUX}(b, v_1, v_0) = v_0 + b_0(v_1 - v_0), \quad b \in \{0, 1\}$$

$$V_1 = V'_0 + \mathbf{G}^{-1}(V_0 - V'_0) \cdot C_0$$

Using [BdMW16],  $V_1$  is now:

$$V_1 = V'_0 + \mathbf{G}^{-1}(V_0 - V'_0) \cdot C_0 + (\mathbf{0} \mid \textcolor{green}{y})$$



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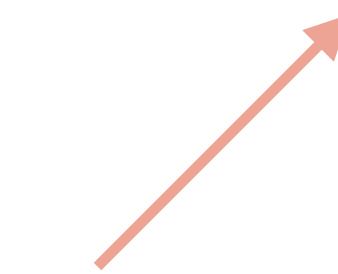
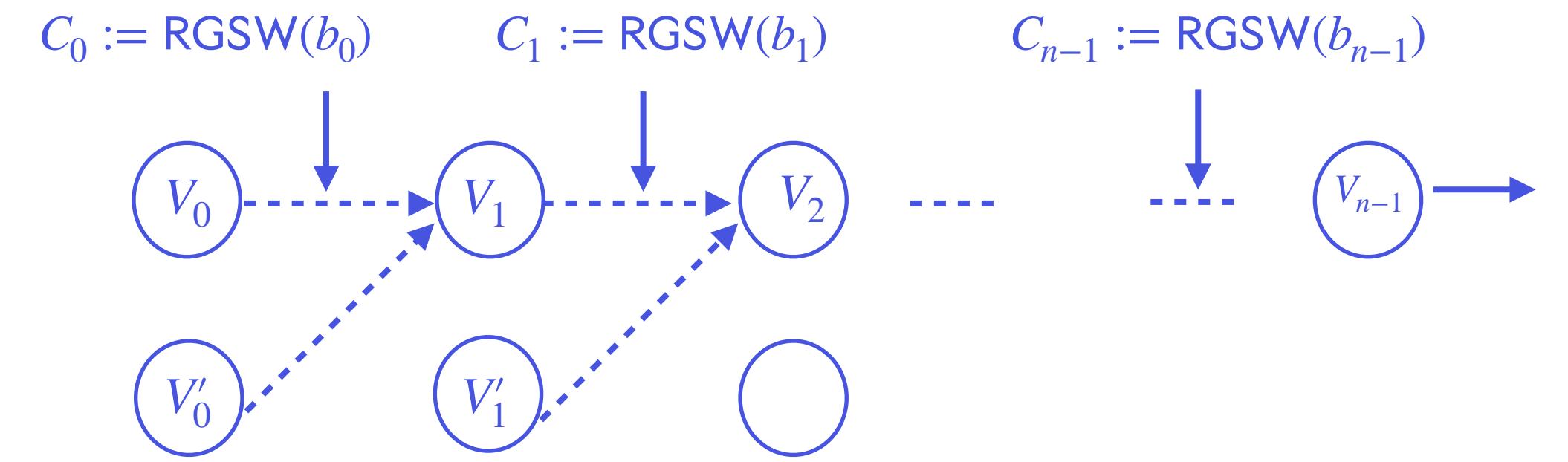
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Using [BdMW16],  $V_1$  is now:

$$\begin{aligned} V_1 &= V'_0 + \mathbf{G}^{-1}(V_0 - V'_0) \cdot C_0 + (\mathbf{0} \mid \mathbf{y}) \\ &= V_{b_0} + \mathbf{G}^{-1}(V_0 - V_1) \cdot \text{RGSW}(0) + (\mathbf{0} \mid \mathbf{y}) \end{aligned}$$

*fresh encryption of 0*

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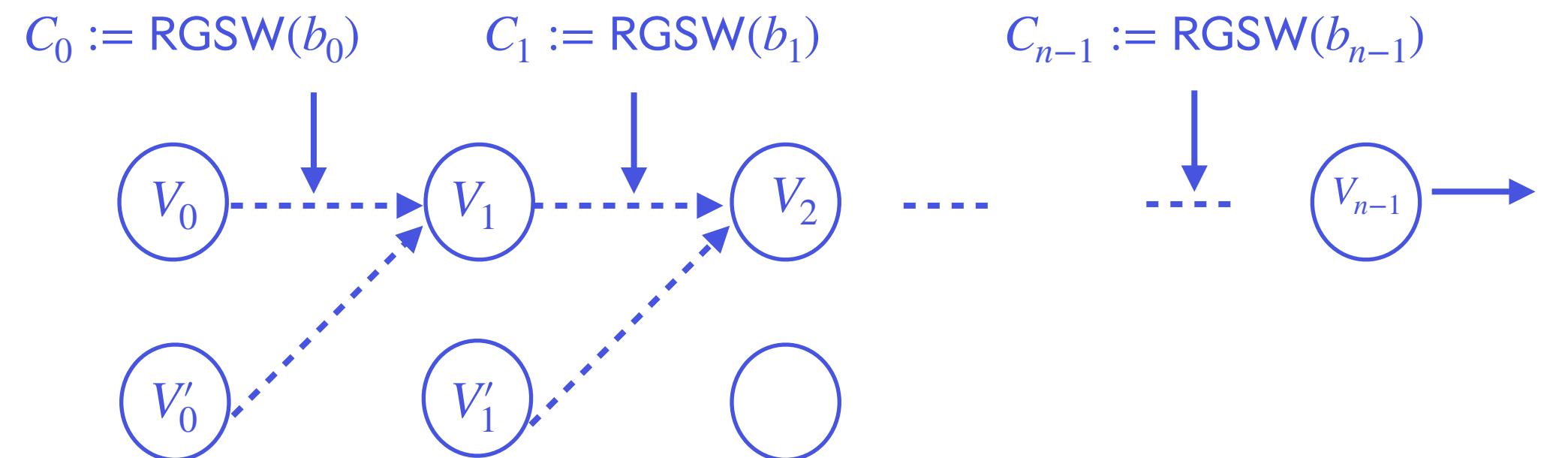
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$$\begin{aligned} V_1 &= V'_0 + \mathbf{G}^{-1}(V_0 - V'_0) \cdot C_0 + (\mathbf{0} \mid \mathbf{y}) \\ &= V_{b_0} + \mathbf{G}^{-1}(V_0 - V_1) \cdot \text{RGSW}(0) + (\mathbf{0} \mid \mathbf{y}) \\ &\approx_s V_{b_0} + C \end{aligned}$$

fresh encryption of 0



# TFHE bootstrapping building blocks

# TFHE building blocks

## Extraction

$$\text{RLWE}(s(X), m_0 + m_1X + \dots + m_{N-1}X^{N-1}) \rightarrow \text{LWE}(s, m_i)$$

$\text{RLWE} \rightarrow \text{LWE}$

# TFHE building blocks

## Extraction

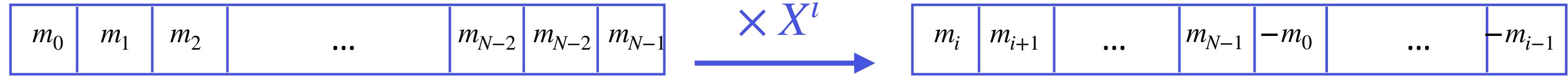
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RLWE  $\rightarrow$  LWE

## Blind rotation

RGSW  $\times$  RLWE  $\rightarrow$  RLWE

$$\text{RGSW}(s(X), X^i) \odot \text{RLWE}(s(X), m(X)) \longrightarrow \text{RLWE}(s(X), m(X) \cdot X^i)$$



# TFHE building blocks

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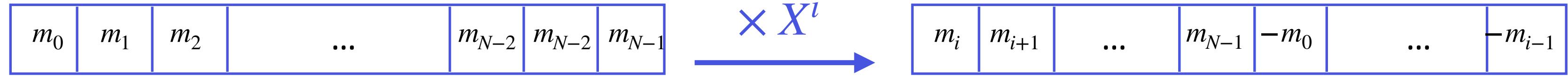
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## Keyswitching

$\text{LWE} \times \text{LWE} \rightarrow \text{LWE}$

$$\text{KeySwitch}\left(\text{KSK}_{s \rightarrow s'}, \text{LWE}_s(m)\right) \longrightarrow \text{LWE}_{s'}(m)$$

$$\text{Also, } \text{LWE}_s(m) \longrightarrow \text{LWE}_{s'}(f(m))$$

bound on the noise induced by  $f$ :

$$\exists k \text{ s.t. } \forall x, y : |f(x) - f(y)| < k|x - y|$$

# TFHE bootstrapping

input: an LWE ciphertext  $\text{LWE}_s(m) = (\mathbf{a} = (a_0, \dots, a_{n-1}), b)$ ,  $\text{BK} = \text{RGSW}(s'(X), s_i)$ ,  $\text{KSK}_{s' \rightarrow s}$

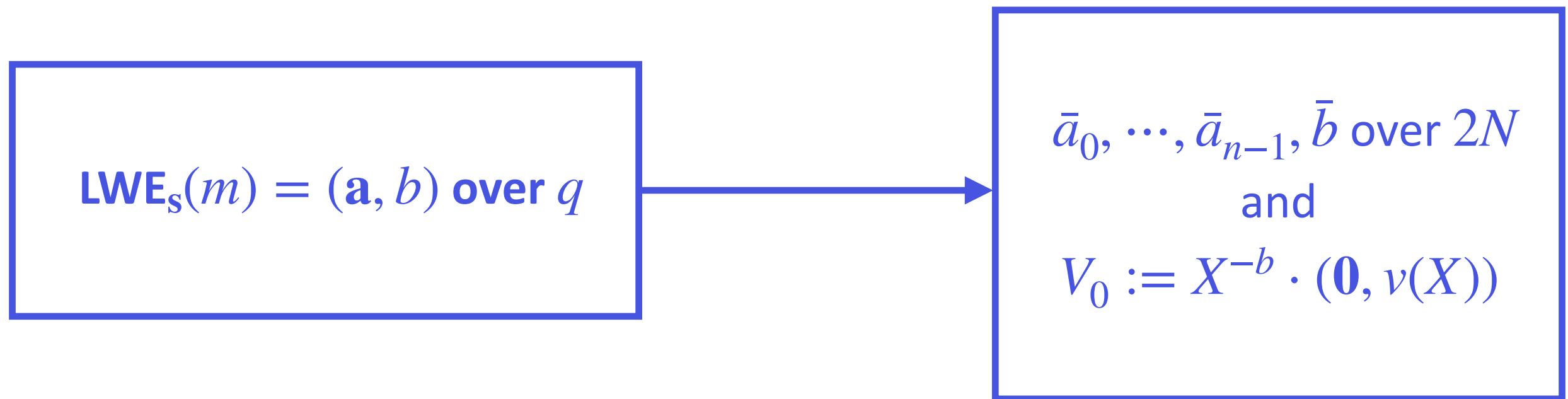
output: an LWE cipherext with controlled noise (independent of the input noise)

Goal : evaluate  $[b - \mathbf{a}s]$  homomorphically

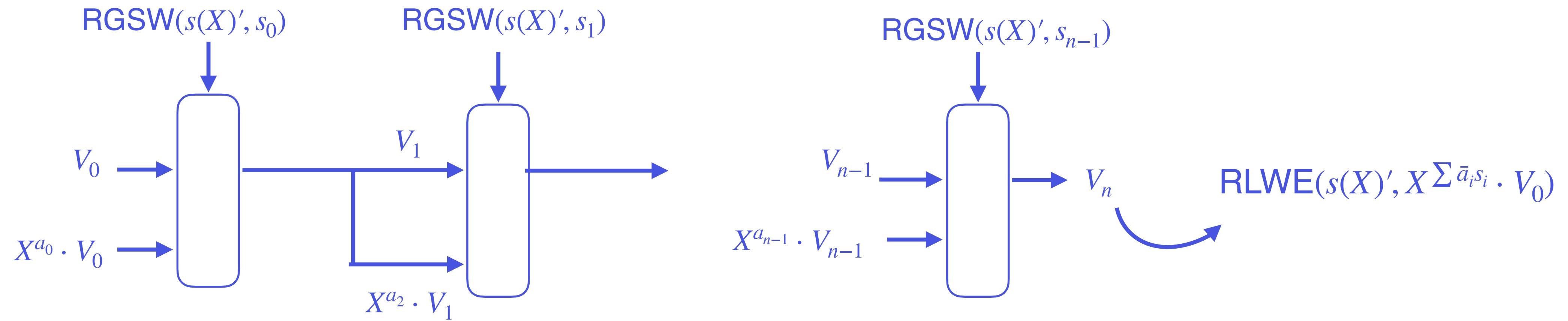
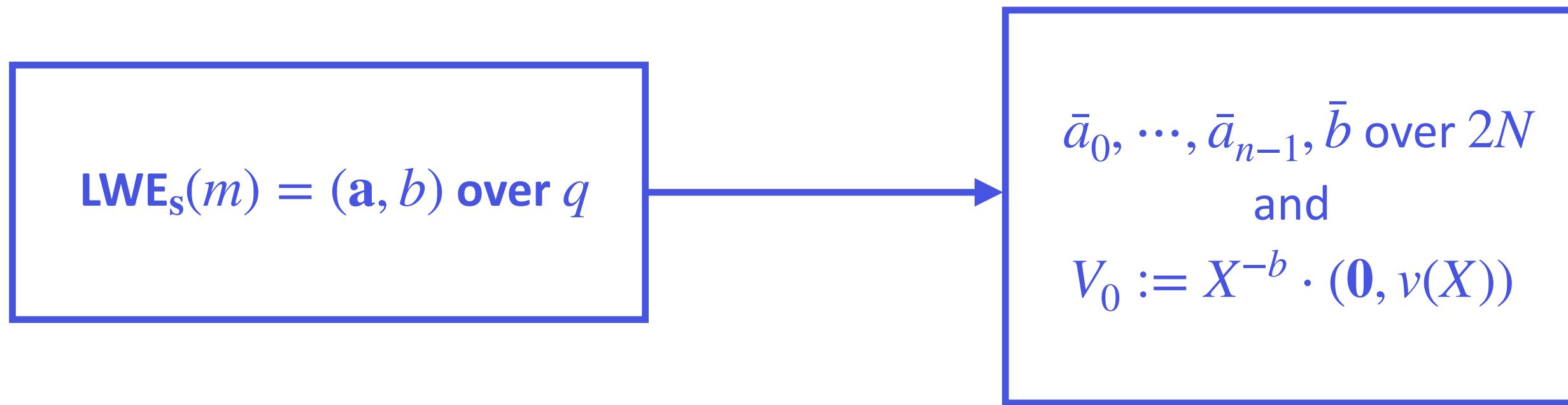
# TFHE bootstrapping



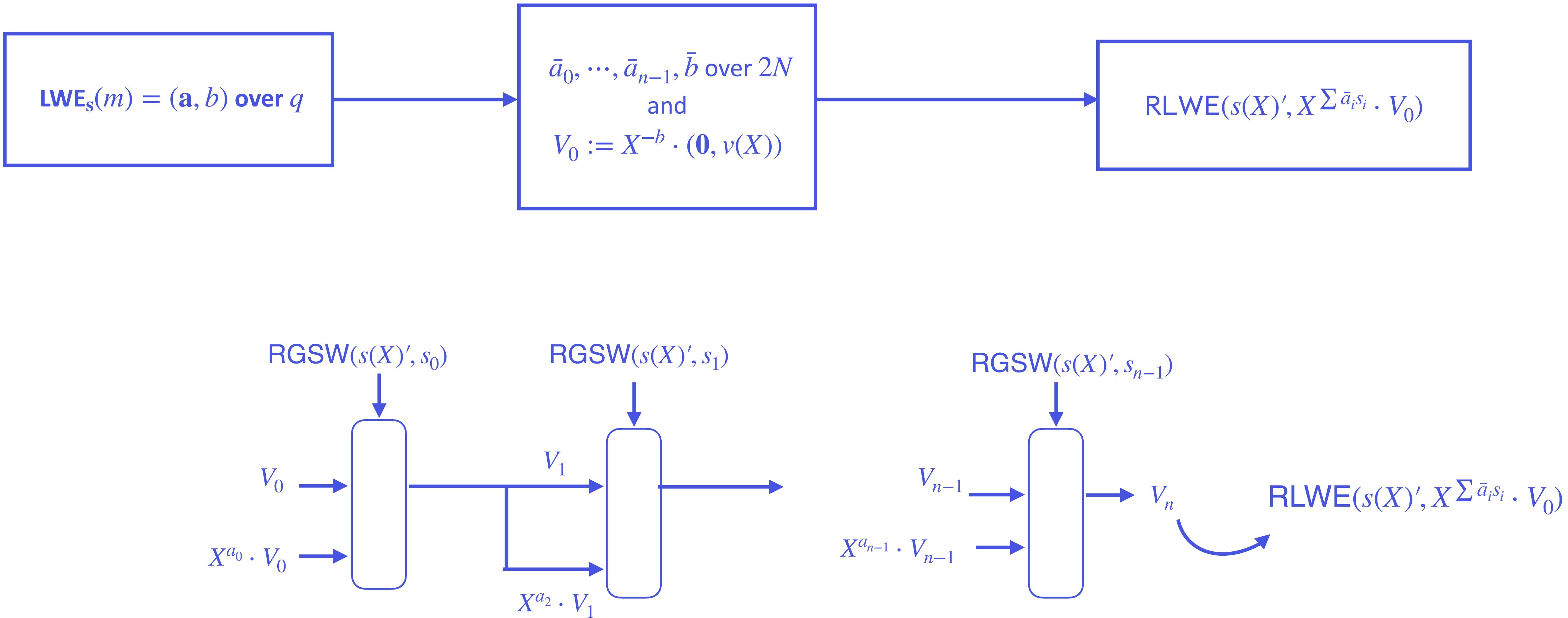
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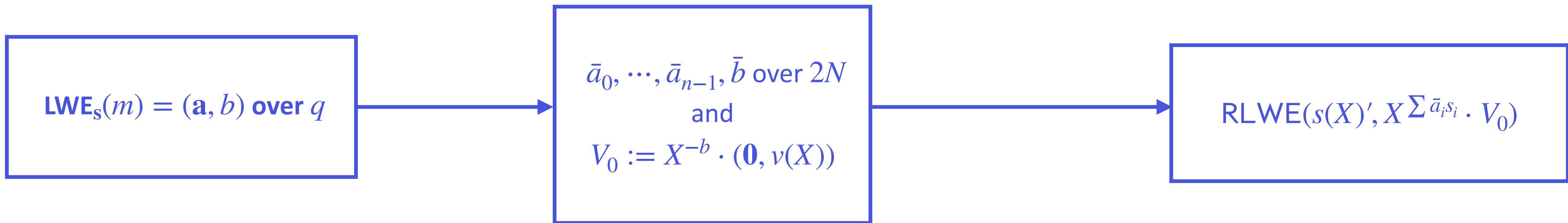
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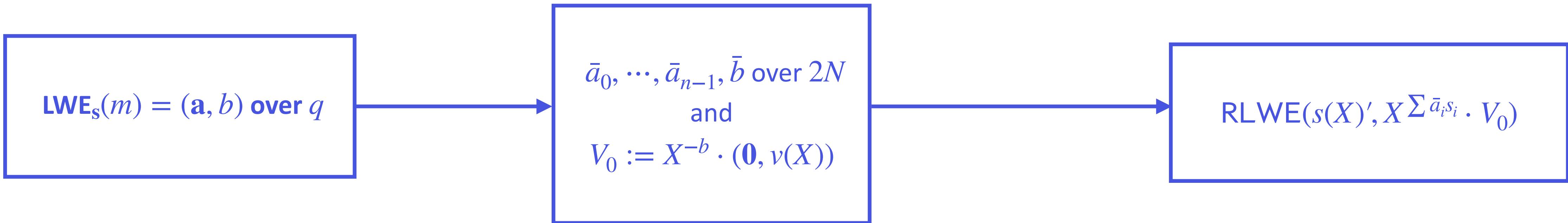
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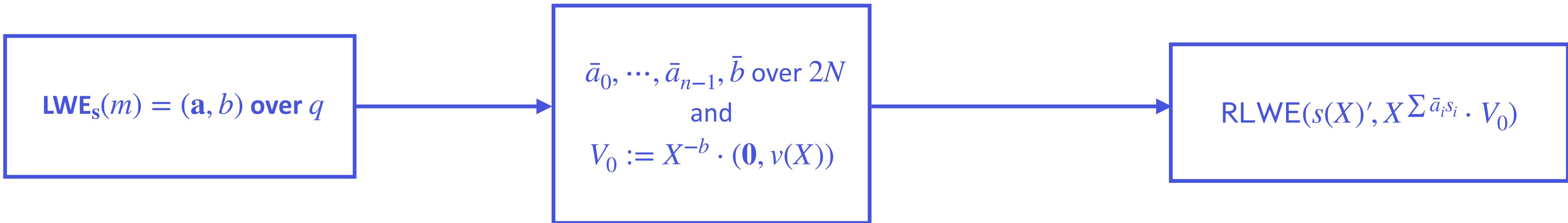


# TFHE bootstrapping



$$X^{-j} \cdot v(X) = \begin{cases} v_j + \dots & \text{if } 0 \leq j \leq N \\ -v_j + \dots & \text{otherwise} \end{cases}$$

# TFHE bootstrapping

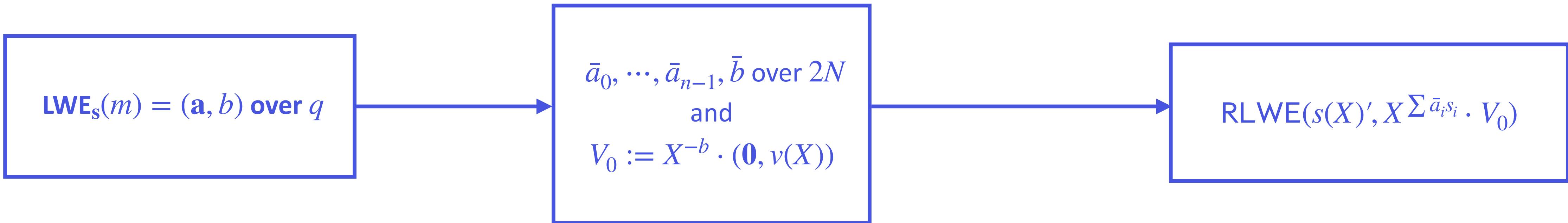


$$X^{-j} \cdot v(X) = \begin{cases} v_j + \dots & \text{if } 0 \leq j \leq N \\ -v_j + \dots & \text{otherwise} \end{cases}$$

If  $v_j \in \mathbb{Z}_p$  is defined as the rounding of noisy messages  $j \in \mathbb{Z}_{2N}$

i.e.  $v_j := \frac{\lfloor \frac{pj}{2N} \rfloor \mod p}{p}$  and taking  $j = \bar{b} - \bar{a} \cdot s$ :

# TFHE bootstrapping



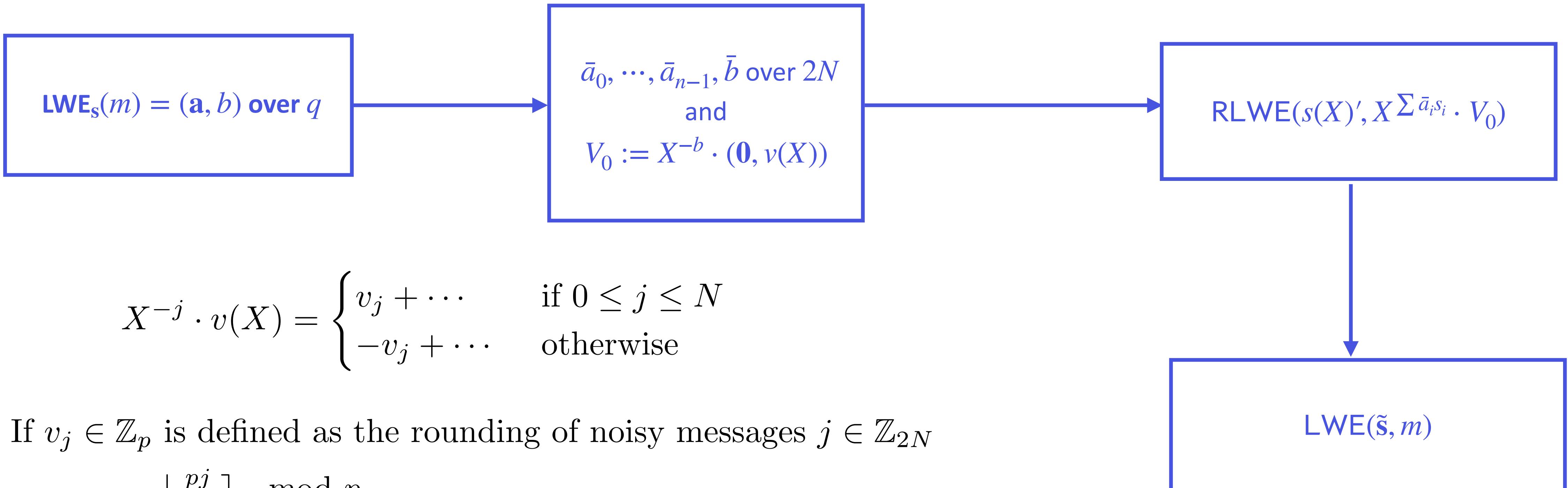
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$$\text{coeff}_0(X^{-j} \cdot (v_{N-1}X^{N-1} + \dots + v_1X + v_0)) = v_j = m$$

# TFHE bootstrapping



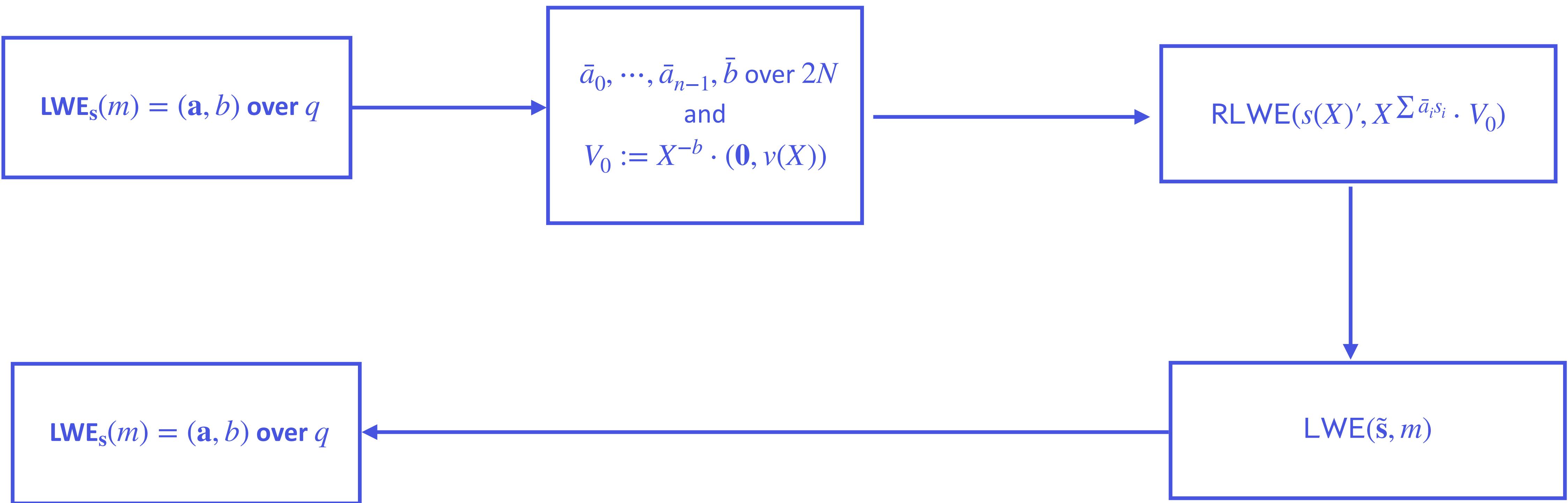
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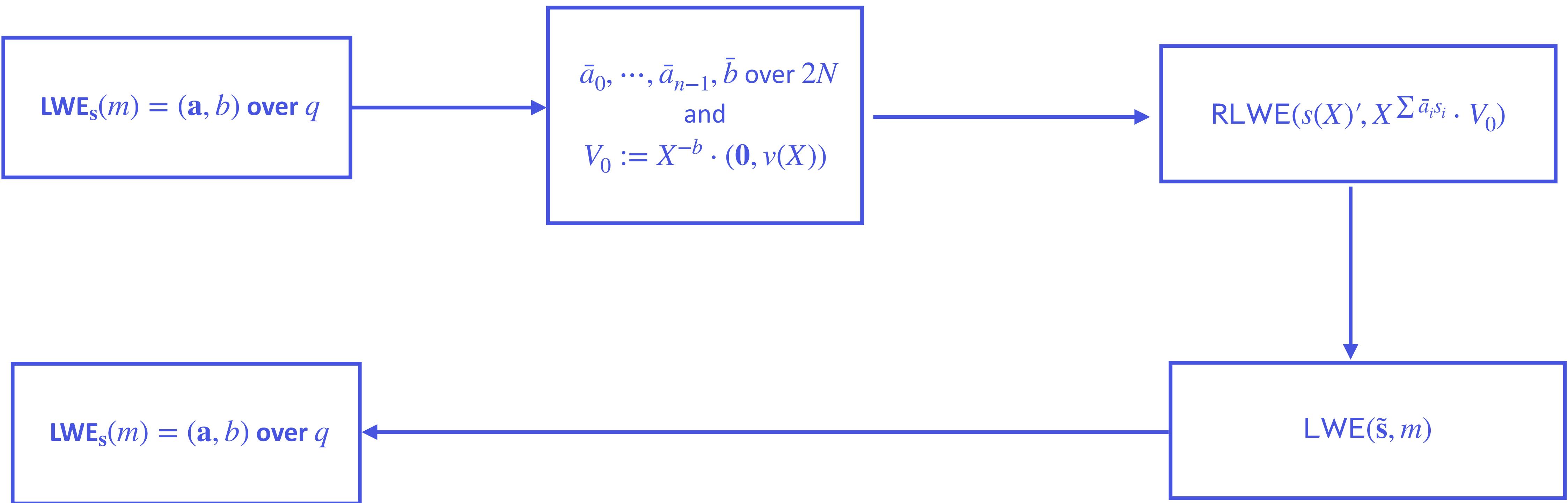
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# TFHE bootstrapping



# TFHE bootstrapping



# TFHE bootstrapping

Setup

BlindRotate

Extraction

KeySwitch

$\bar{a}_i, \bar{b}$  ← rescaling of  $a_i, b$

# TFHE bootstrapping

Goal : from  $X^{-(\bar{b}-\bar{a}s)}$ , enable to retrieve  $\text{decode}(\bar{b} - \bar{a}s)$

Setup

BlindRotate

Extraction

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$\bar{a}_i, \bar{b}$  ← rescaling of  $a_i, b$

Assume we have  $X^{-\bar{\mu}^*} = X^{-(\bar{b}-\bar{s}\bar{a})}$ ,  $\text{coeff}_0(X^{-\bar{\mu}^*} \cdot (v_{N-1}X^{N-1} + \dots + v_1X + v_0)) = v_{\bar{\mu}^*}$

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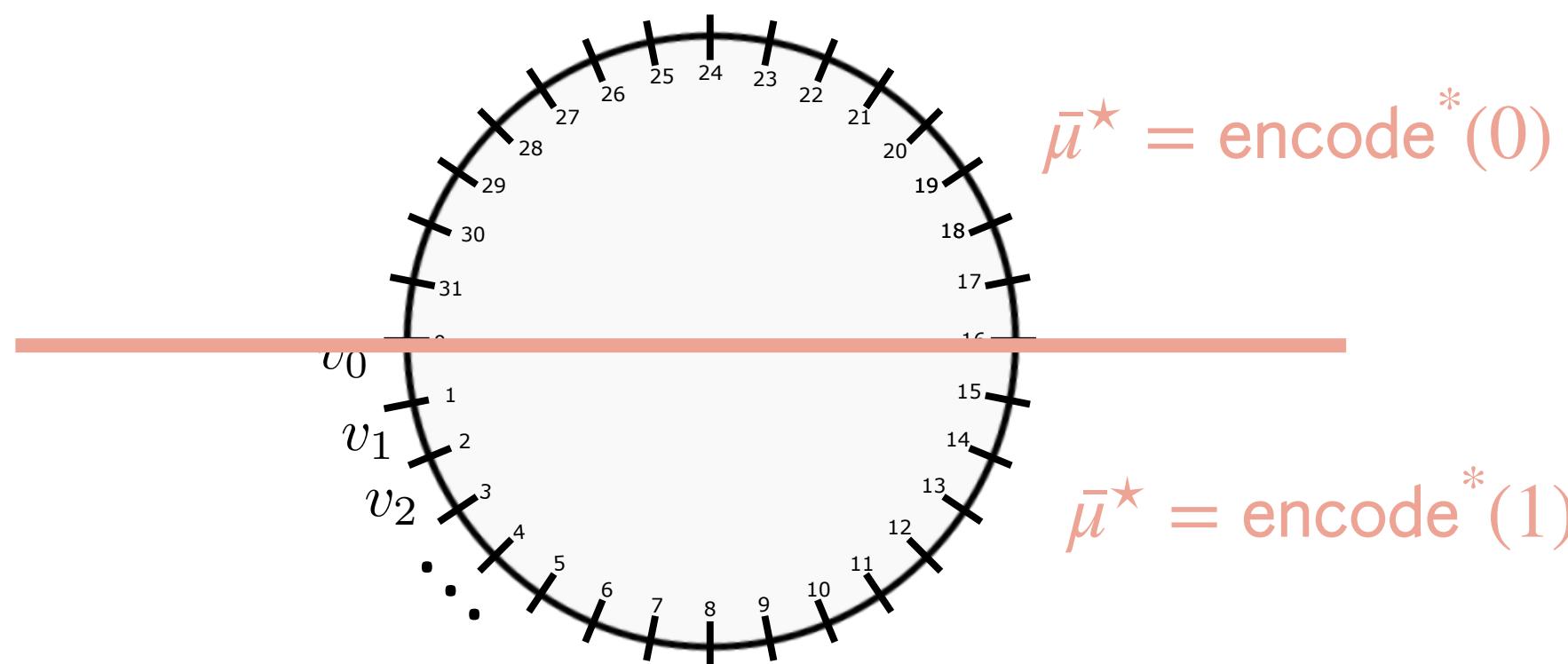
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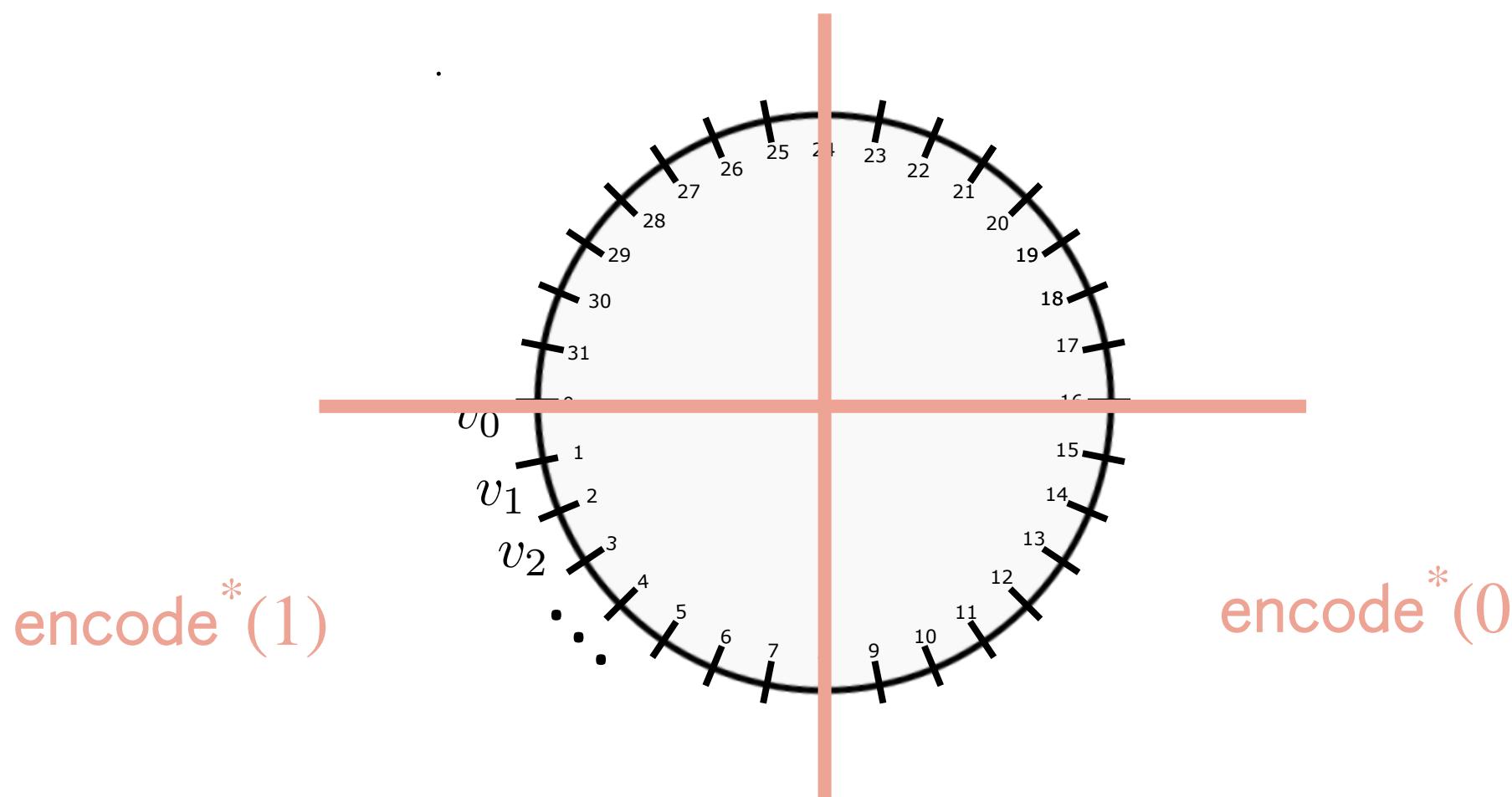
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# TFHE bootstrapping

Goal : evaluate  $X^{-(\bar{b}-\bar{a}s)}$  homomorphically

Setup

BlindRotate

Extraction

KeySwitch

$$V_0 = X^{-b} \cdot (\mathbf{0}, v(X))$$

# TFHE bootstrapping

Goal : evaluate  $X^{-(\bar{b}-\bar{a}s)}$  homomorphically

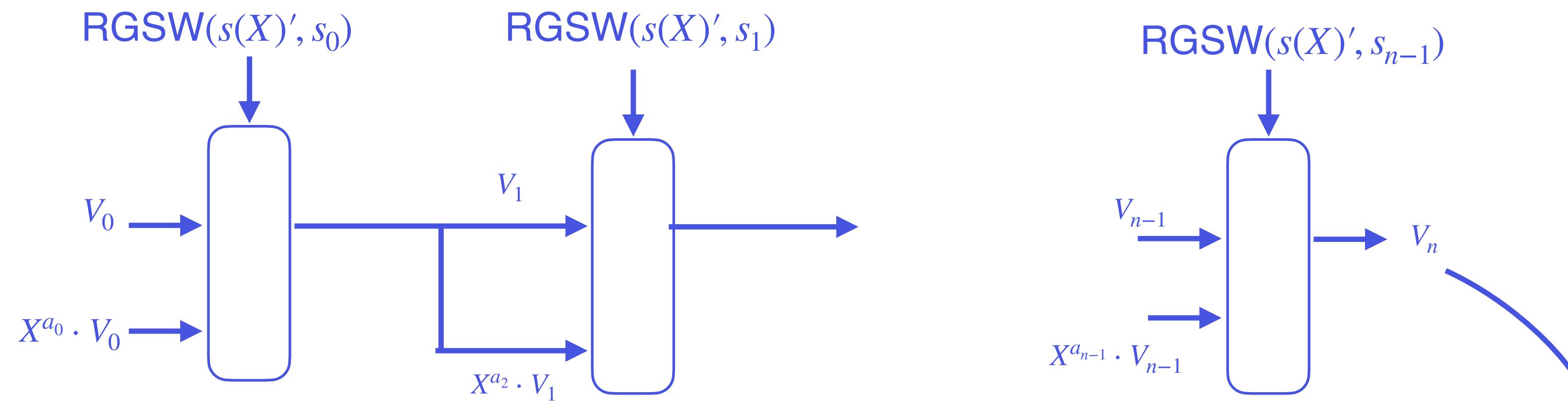
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$$V_0 = X^{-\bar{b}} \cdot (\mathbf{0}, v(X))$$



$$\text{RLWE}(s(X)', X^{\sum \bar{a}_i s_i} \cdot V_0)$$

# TFHE bootstrapping

Setup

BlindRotate

Extraction

KeySwitch

$$\text{RLWE}(s(X)', X^{-\sum \bar{a}_i s_i} \cdot V_0) \longrightarrow \text{LWE}_{s'}(m)$$

# TFHE bootstrapping

Setup

BlindRotate

Extraction

KeySwitch

$\text{LWE}_s(m)$



$\text{LWE}_s(m)$

# Circuit private BlindRotate

Setup

circuit private BlindRotate

Extraction

KeySwitch

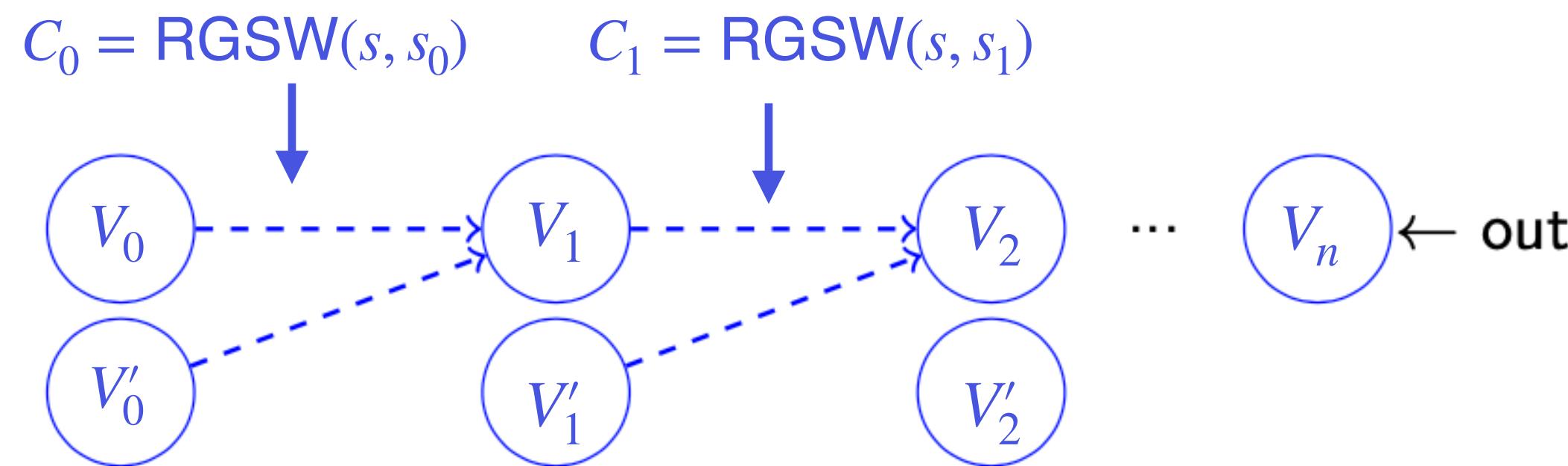
# Circuit private BlindRotate

# Setup

# circuit private BlindRotate

# Extraction

# KeySwitch



$$\underbrace{\mathbf{G}^{-1}(V_t - V'_t) \cdot \tilde{C}_t}_{=x} + \left( \begin{array}{c|c} 0 & y \end{array} \right) \approx_S C$$

fresh GSW encryption of 0

GSW encryption of 0  
independent from  $V_t, V'_t$

# Uniformity over $R_q$ , $q$ power of 2

$$\mathbf{x} \cdot (B | sB + \mathbf{e}) + (\mathbf{0} | \mathbf{y}) \approx_S C \quad \text{RLWE encryption of 0}$$

Needs to show :

- uniformity of the left part  $\mathbf{x} \cdot B$
- noise is Gaussian of parameter independent of that of  $V_0, V'_0$   $\mathbf{x} \cdot (sB + \mathbf{e} + \mathbf{y})$

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Needs to show :

- uniformity of the left part  $\mathbf{x} \cdot B$

What happens over  $R_{q'}$ ,  
 $q$  a power of 2 ?

- noise is Gaussian of parameter independent of that of  $V_0, V'_0$   $\mathbf{x} \cdot (sB + \mathbf{e} + \mathbf{y})$

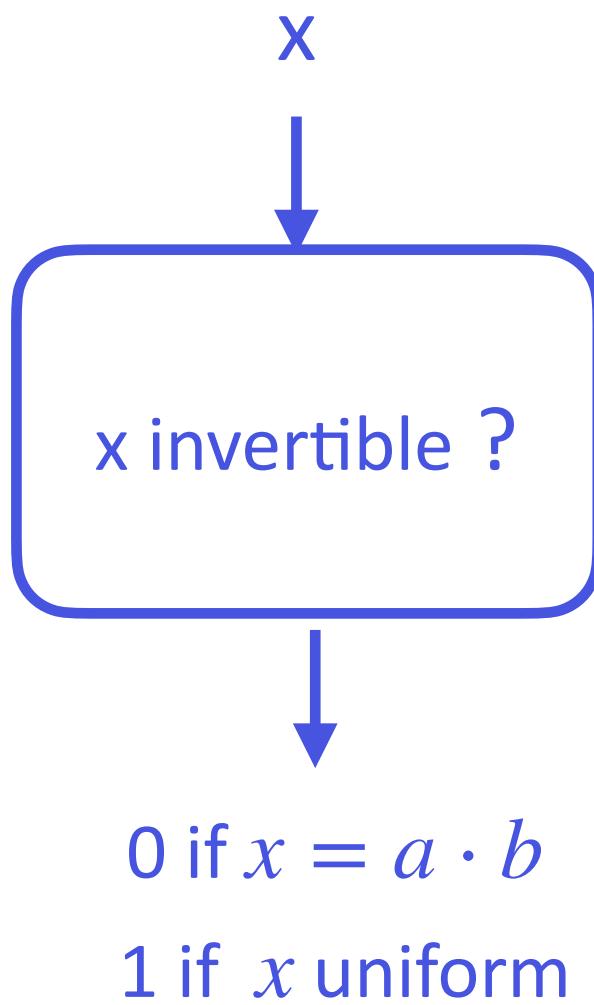
## Uniformity over $R_q$ , $q$ power of 2

Take  $a$  and  $b \in \mathbb{Z}_2$ , is the product  $a \cdot b$  uniform over  $\mathbb{Z}_2$ ?  $(q = 2, N = 2^0)$

# Uniformity over $R_q$ , $q$ power of 2

Take  $a$  and  $b \in \mathbb{Z}_2$ , is the product  $a \cdot b$  uniform over  $\mathbb{Z}_2$  ?

$(q = 2, N = 2^0)$



$a$	$b$	$x = a \wedge b$	$x$ unif
0	0	0	0
0	1	0	0
1	0	0	1
1	1	1	1

$$\Pr[x \text{ non invertible} | x \text{ uniform}] = \frac{1}{2}$$

$$\Pr[x \text{ non invertible} | x = a \cdot b] = \underbrace{\frac{1}{2}}_{a \text{ inv}} + \underbrace{\frac{1}{2} \cdot \frac{1}{2}}_{a \text{ non inv}}$$



Needs to make this proba. small  
Decrease with the number of components

# Uniformity over $R_q$ , $q$ power of 2

$$\begin{array}{c} \textcolor{green}{x} \cdot \underbrace{\left( \begin{array}{c|c} B & sB + \textcolor{green}{e} \end{array} \right)}_{\in R_q^{(d+1)\ell \times d + (d+1)\ell \times d}} + \left( \begin{array}{c|c} \mathbf{0} & \textcolor{green}{y} \end{array} \right) \approx_S C \\ \text{RLWE encryption of } 0 \end{array}$$

BUT, LHL needs large  $\ell$ , in practice  $\ell = 3$  or 4

Needs to show :

- uniformity of the left part  $\textcolor{green}{x} \cdot B$
- noise is Gaussian of parameter independent of that of  $V_0, V'_0$   $\textcolor{green}{x} \cdot (sB + \textcolor{green}{e} + \textcolor{green}{y})$

## Add fresh encryptions of 0

$$\text{Enc}(\text{pk}_s) + \underbrace{\mathbf{G}^{-1}(V_0 - V'_0)}_{R^{1 \times (d+1)\ell}} \cdot \underbrace{C_0}_{\in R_q^{(d+1)\ell \times (d+1)}} + (\mathbf{0} | \textcolor{blue}{y}) \approx_S C$$

randomizer

- $\text{pk}_s$  sanitization key = fresh encryptions of 0
- $\text{PK}_i = \text{Enc}(\text{pk}_s)$  = a large subset sum of encryption of 0 with  $\{0,1\}$  coefficients
  - (at least  $N \log q$ )

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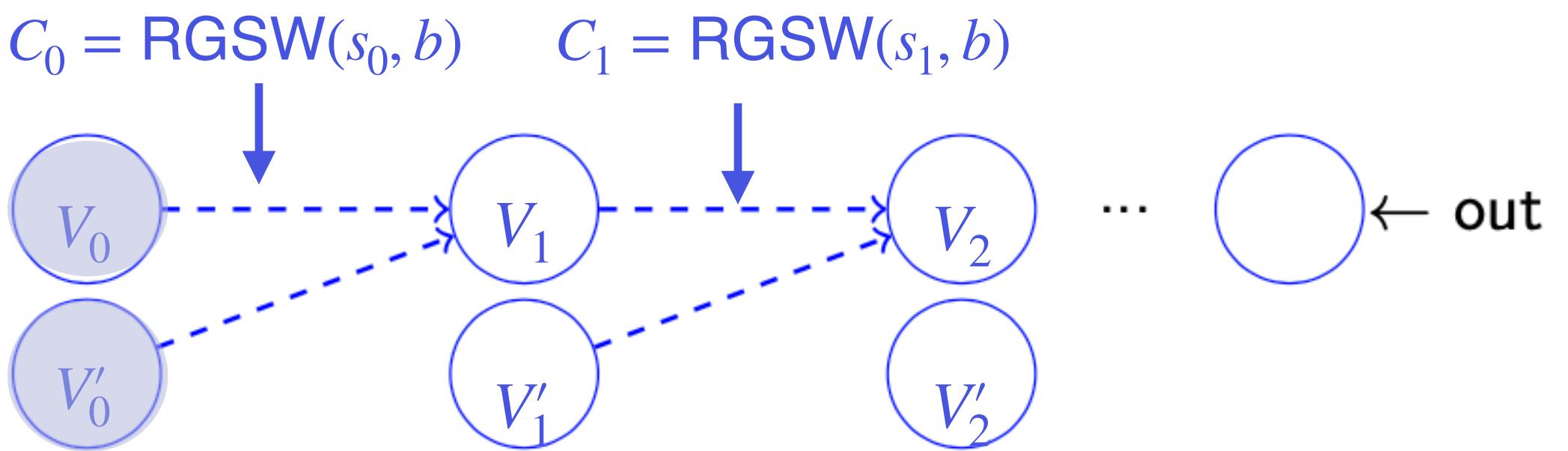
(at least  $N \log q$ )

- Adaptation over rings (knowing the sk)
- $\Delta(X^u \cdot \text{PK}_i, \text{PK}_i) = 0$

# **Sanitized TFHE bootstrapping**

# Circuit-private BlindRotate

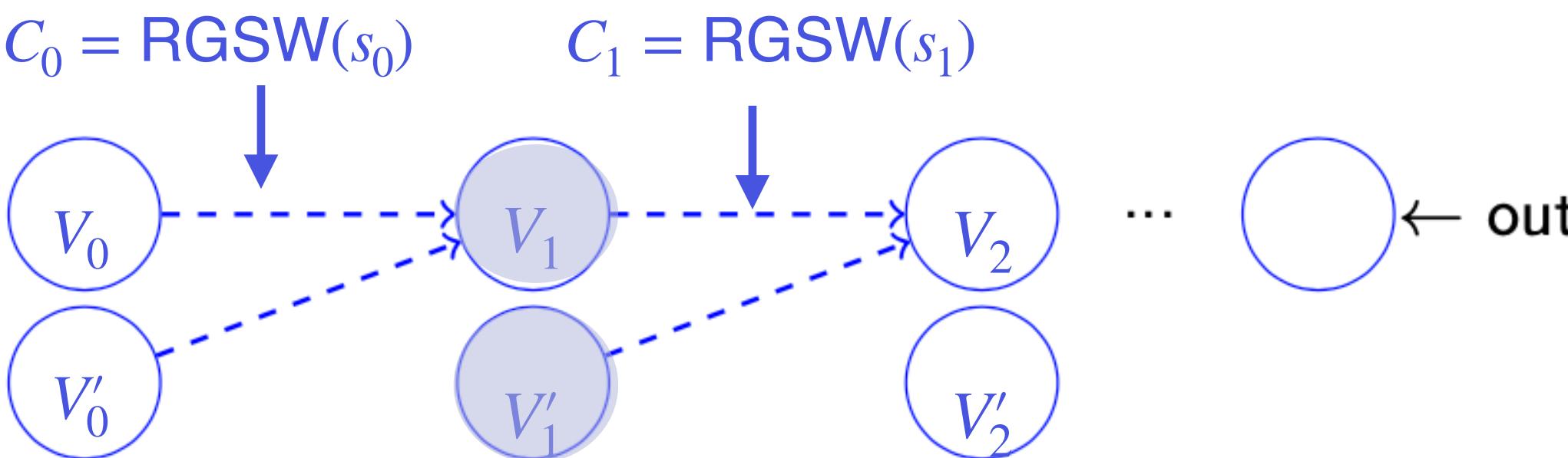
$$\text{Enc}(\text{pk}_s) + \mathbf{G}^{-1}(V_0 - V'_0) \cdot C_0 + (\mathbf{0} \mid \textcolor{red}{y}) \approx_S C$$



By induction :

# Circuit private BlindRotate

$$\text{Enc}(\text{pk}_s) + \mathbf{G}^{-1}(V_0 - V'_0) \cdot C_0 + (\mathbf{0} \mid \textcolor{red}{y}) \approx_S C$$

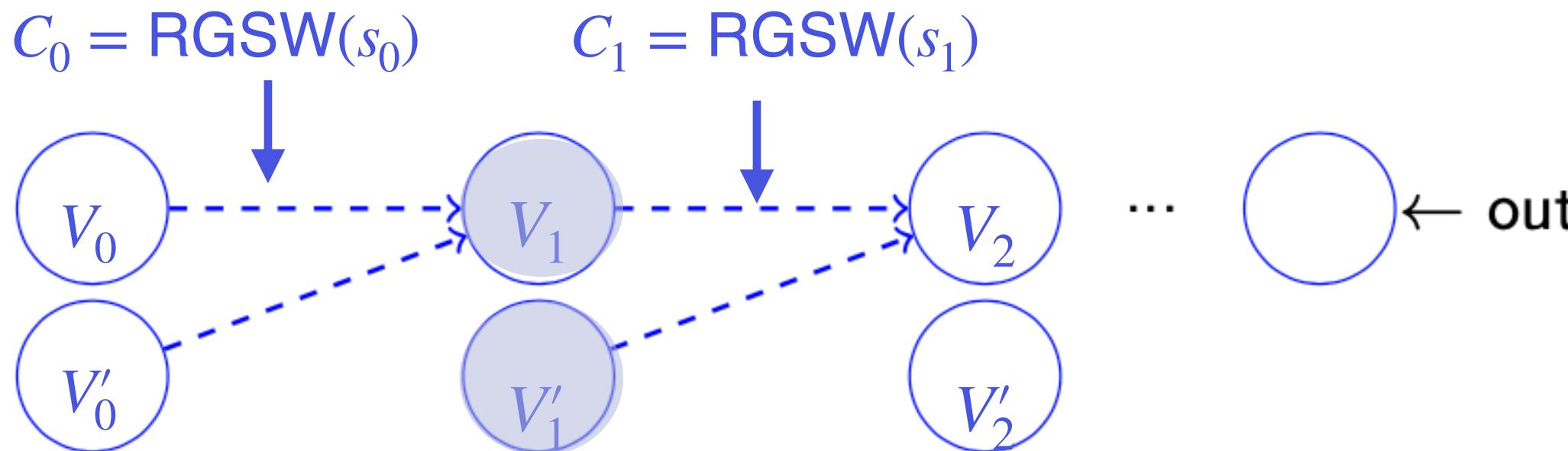


By induction :

$$\text{Noise}(V_1) = \text{Noise}(V_0) + \text{Noise}(\text{PK}_1) + \text{Noise}(y) + \underbrace{\text{Noise}(C_0 \odot (V_0 - V'_0))}_{=\text{param}_G \times \text{Noise}(C_0)}$$

# Circuit private BlindRotate

$$\text{Enc}(\text{pk}_s) + \mathbf{G}^{-1}(V_0 - V'_0) \cdot C_0 + (\mathbf{0} | \textcolor{red}{y}) \approx_S C$$

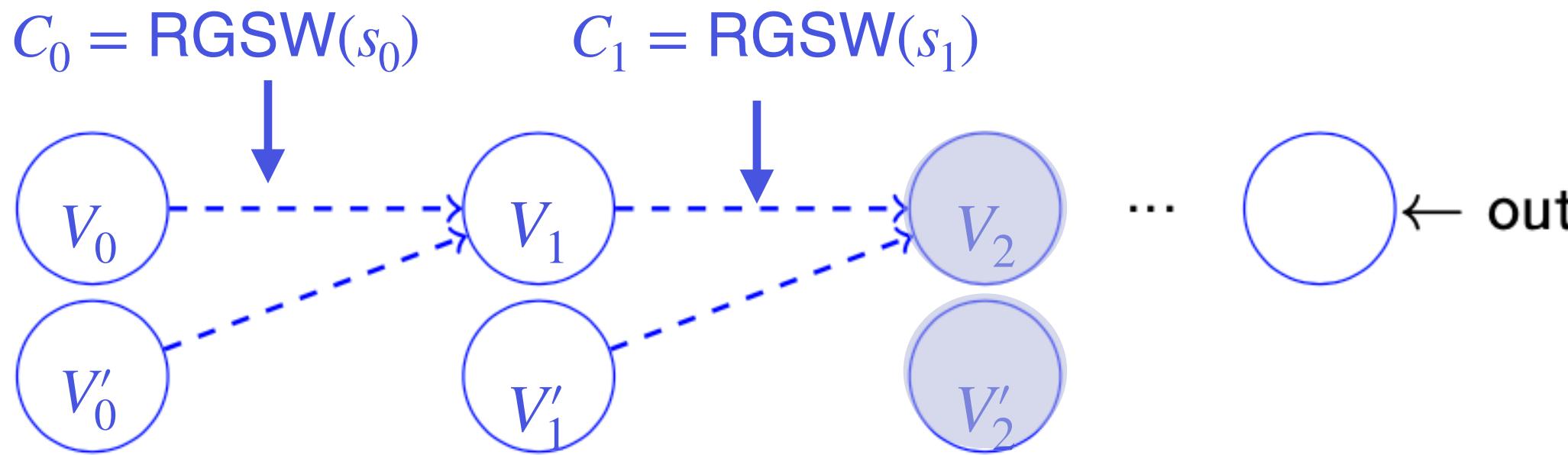


By induction :

$$\begin{aligned}
 \text{Noise}(V_1) &= \text{Noise}(V_0) + \text{Noise}(\text{PK}_1) + \text{Noise}(y) + \underbrace{\text{Noise}(C_0 \odot (V_0 - V'_0))}_{=\text{param}_G \times \text{Noise}(C_0)} \\
 &= \text{Noise}(V_0) + \underbrace{\text{Noise}(\text{PK}_1) + \text{Noise}(y) + \text{Noise}(C_0 \odot (V_0 - V'_0))}_{y_1}
 \end{aligned}$$

# Circuit private BlindRotate

$$\text{Enc}(\text{pk}_s) + \mathbf{G}^{-1}(V_0 - V'_0) \cdot C_0 + (\mathbf{0} \mid \textcolor{red}{y}) \approx_S C$$

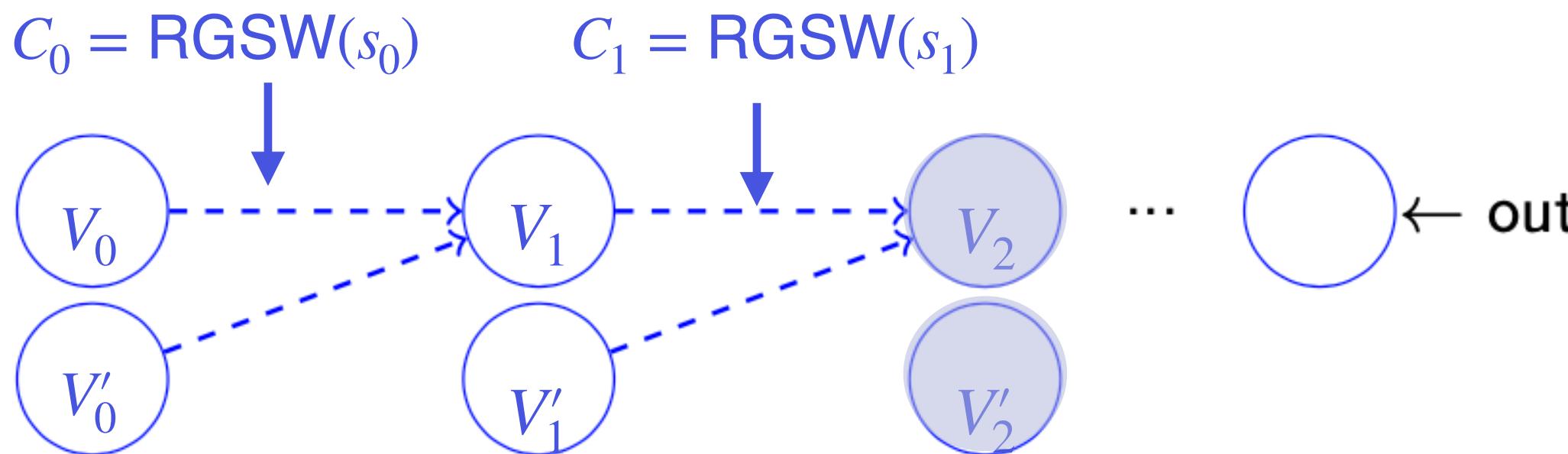


By induction :

$$\text{Noise}(V_2) = \text{Noise}(V_1) + \underbrace{\text{Noise}(\text{PK}_2) + \text{Noise}(y) + \text{param}_G \cdot \text{Noise}(C_1)}_{y_2}$$

# Circuit private BlindRotate

$$\text{Enc}(\text{pk}_s) + \mathbf{G}^{-1}(V_0 - V'_0) \cdot C_0 + (\mathbf{0} | \textcolor{red}{y}) \approx_S C$$



By induction :

$$\begin{aligned}\text{Noise}(V_2) &= \text{Noise}(V_1) + \underbrace{\text{Noise}(\text{PK}_2) + \text{Noise}(y) + \text{param}_G \cdot \text{Noise}(C_1)}_{y_2} \\ &= \text{Noise}(V_0) + y_1 + y_2\end{aligned}$$

# Simulator for the sanitized bootstrapping

Apply TFHE bootstrapping on input (0,0)

with circuit-private BlindRotation

and add the message

# Conclusion

- Capture the conditions to reach sanitization in practice
- Not in this talk, but also a proof of concept implementation
- Follow up works :
  - Reduce the size of the randomiser
  - Trade-off bootstrapping key-sizes and BlindRotate computation

# Thank you

Questions : [malika.izabachene@cosmian.com](mailto:malika.izabachene@cosmian.com)